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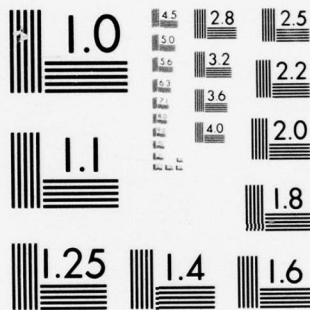


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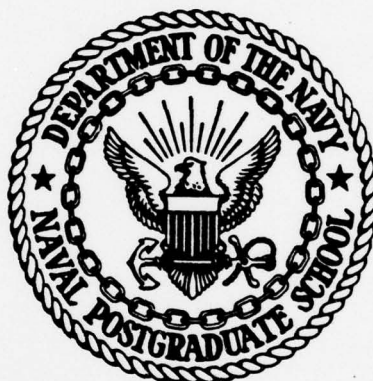
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SMOOTH SURFACE APPROXIMATION BY A LOCAL METHOD
OF INTERPOLATION AT SCATTERED POINTS

RICHARD FRANKE

Final Report for Period January - March 1978

Approved for Public Release; distributed unlimited

Prepared for: Chief of Naval Research
Arlington, VA 22217

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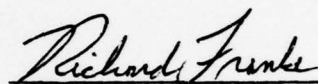
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20. ABSTRACT (Continue on reverse side if necessary and identify by block number) This report describes a computer program which constructs a surface passing through a set of data points $(x_k, y_k, f_k), k = 1, \dots, n$. It is based on previous work of the author (JIMA 19 (1977) 471-482), but uses a somewhat different approach which takes advantage of the nature of the approximations used and incorporates experience gained in the ensuing period. The surfaces are defined for all (x, y) points and have continuous second partial derivatives. 251 450		

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1. The Interpolation Problem

Given the set of data points (x_k, y_k, f_k) , it is desired to construct a function $F(x, y)$, such that $F(x_k, y_k) = f_k, k = 1, \dots, n$. For large sets of data it is desirable for the method to be local, that is, the value of $F(x, y)$ depends only on the value of f_k at nearby points (x_k, y_k) .

This problem is receiving a great deal of attention and discussions of it and proposed methods can be found in [1], [2], [4], [7], and [8].

2.0. The Interpolation Scheme

This is a local method, the general idea having been discussed in [4]. The basic idea is to construct local interpolants, F_ℓ , which are then weighted by functions W_ℓ having limited support to obtain the function

$$(1) \quad F(x, y) = \sum_{\ell} W_{\ell}(x, y) F_{\ell}(x, y) / \sum_{\ell} W_{\ell}(x, y)$$

The details are fully discussed in the reference, but the important fact is that $F(x, y)$ will take on the value f_k at (x_k, y_k) if for each ℓ where $W_{\ell}(x_k, y_k) \neq 0$, $F_{\ell}(x_k, y_k) = f_k$. In the referenced paper, the weight functions W_{ℓ} were taken to be of the form

$$W_{\ell}(x, y) = \begin{cases} 1 - 3(d_{\ell}/r_{\ell})^2 + 2(d_{\ell}/r_{\ell})^3 & , d_{\ell} \leq r_{\ell} \\ 0 & , d_{\ell} > r_{\ell} \end{cases}$$

where r_{ℓ} is the radius of the smallest circle centered at (x_{ℓ}, y_{ℓ}) which contains a given fixed number of data points, and d_{ℓ} is the distance from (x, y) to (x_{ℓ}, y_{ℓ}) .

This scheme, used with local interpolants, F_{ℓ} which were taken to be certain optimal approximations, yielded reasonably good results. However, the computational burden was rather high. This was due in part to a great deal of overlap in the regions where the W_{ℓ} are nonzero. In addition, the approxi-

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One of the advantages of using optimal approximations is that the basis functions are generated by the (x_k, y_k) and the system is automatically nonsingular. Within some limitations, the resulting equations can easily be solved by Cholesky decomposition [5]. This opens the way for the present approach, which is to choose rectangular regions on which weight functions are non-zero, thus being able to carefully govern the amount of overlap with a resulting decrease in the necessary computations, as well as simplification of the weight functions.

With these ideas in mind, we are now ready to describe the present selection of regions over which the weight functions are non-zero. These regions will be rectangles defined by the following parameters. Let n_x and n_y be given positive integers and let finite values of $\tilde{x}_1, \tilde{x}_2, \dots, \tilde{x}_{n_x}$ and $\tilde{y}_1, \tilde{y}_2, \dots, \tilde{y}_{n_y}$ be given. For convenience in this section we let $\tilde{x}_0 = \tilde{y}_0 = -\infty$ and $\tilde{x}_{n_x+1} = \tilde{y}_{n_y+1} = \infty$. For each $i = 1, \dots, n_x$ and $j = 1, \dots, n_y$, let R_{ij} denote the rectangle $(\tilde{x}_{i-1}, \tilde{x}_{i+1}) \times (\tilde{y}_{j-1}, \tilde{y}_{j+1})$.

$$V_i(x_j) = \delta_{ij}, \quad i = 1, \dots, n_x, \quad j = 0, 1, \dots, n_x + 1$$

$$U_j(y_i) = \delta_{ji}, \quad j = 1, \dots, n_y, \quad i = 0, 1, \dots, n_y + 1.$$

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In particular,

$$\begin{aligned}
 V_1(x) &= \begin{cases} 1 & , x < \tilde{x}_1 \\ H_5\left(\frac{x - \tilde{x}_1}{\tilde{x}_2 - \tilde{x}_1}\right) & , \tilde{x}_1 \leq x < \tilde{x}_2 \\ 0 & , x \geq \tilde{x}_2 \end{cases} \\
 V_i(x) &= \begin{cases} 0 & , x < \tilde{x}_{i-1} \\ 1 - V_{i-1}(x) & , \tilde{x}_{i-1} \leq x < \tilde{x}_i \\ H_5\left(\frac{x - \tilde{x}_i}{\tilde{x}_{i+1} - \tilde{x}_i}\right) & , \tilde{x}_i \leq x < \tilde{x}_{i+1} \\ 0 & , x \geq \tilde{x}_{i+1} \end{cases} \\
 &\quad \text{for } i = 2, \dots, n_x - 1, \text{ and} \\
 V_{n_x}(x) &= \begin{cases} 0 & , x < \tilde{x}_{n_x-1} \\ 1 - V_{n_x-1}(x) & , \tilde{x}_{n_x-1} \leq x < \tilde{x}_{n_x} \\ 1 & , x \geq \tilde{x}_{n_x} \end{cases}
 \end{aligned}$$

The $U_j(Y)$ are dual. Then, if we define

$$W_{ij}(x,y) = V_i(x)U_j(Y), \quad i = 1, \dots, n_x, \quad j = 1, \dots, n_y,$$

it is easily observed that the function $W_{ij}(x,y)$ has support $Cl(R_{ij})$ and that the functions form a partition of unity for the plane, i.e.,

$$\sum_{i,j} W_{ij}(x,y) \equiv 1 \quad \text{for all } (x,y).$$

These properties allow the construction of the interpolation function (1) to proceed easily since any point (x,y) is in at most four R_{ij} , and the denominator of (1) is always $\equiv 1$, allowing us to write

$$F(x,y) = \sum_{i,j} W_{ij}(x,y)Q_{ij}(x,y).$$

We again emphasize that at most four terms in the sum are non-zero.

The appropriate choice of x_i and y_j as well as n_x and n_y depend on the data as well as the choice of local interpolating functions $Q_{ij}(x,y)$. For this reason we defer discussion of the selection of these grid lines until after we discuss the choice of $Q_{ij}(x,y)$.

2.2. Local Interpolation Functions

The only restriction on the local interpolation functions $Q_{ij}(x,y)$ are that they interpolate all data points in R_{ij} and that they are defined for all (x,y) in R_{ij} . Polynomials sometimes fail to satisfy these conditions. The use of optimal approximations in Sard corner spaces has been investigated [5], and for small numbers of data points, the approximations can be computed in straightforward fashion. One possible defect in such approximations is their lack of polynomial precision: even constants are not approximated exactly. With only a slight complication this can be overcome, since by a theorem of Barnhill and Gregory [3], the boolean sum operator $B \oplus L$ has the interpolation properties of B and the function precision of L . Here we are thinking of Bf as the optimal approximation in $B_{[2,2]}$ while Lf is the least squares fit by a linear function.

The implemented version of the program embodies three options: (1) Use optimal approximations in $B_{[2,2]}$ as the local interpolation functions; (2) Use the least squares linear approximation instead of an interpolation function; and (3) Use the optimal approximation in $B_{[2,2]}$ boolean sum the least squares linear approximation. The second option yields a surface which in general does not interpolate the given data. The third option is achieved computationally as $(B \oplus L)f = (B + L - BL)f = Lf + B(f - Lf)$.

The use of the boolean sum has a desirable effect in that it removes much of the effect of linear transformations of the data on the overall approximation.

However, for complete consistency with respect to translation and change of the measure of distance, each rectangle

$$[\tilde{x}_{i-1}, \tilde{x}_{i+1}] \times [\tilde{y}_{j-1}, \tilde{y}_{j+1}]$$

is transformed to the unit square for the optimal approximation. For these purposes, we take $\tilde{x}_0 = \min_k x_k$ and $\tilde{x}_{n+1} = \max_k x_k$, and the dual in y . The base point (a,b) is taken to be $(0,0)$ for all $i, j \geq 2$, while it is taken to be $(1,1)$ for $i = j = 1$, $(0,1)$ for $i \geq 2, j = 1$, and $(1,0)$ for $i = 1, j \geq 2$. This yields lines of discontinuity in the second derivatives which are nowhere interior to the support regions for the weight functions W_{ij} , thus assuring continuous second derivatives in the overall approximation.

The overall approximation is invariant with respect to linear transformations which leave the directions of the axes unchanged. Since lines of discontinuities in the third derivatives occur along horizontal and vertical lines the approximation is not invariant with respect to rotations.

The points associated with R_{ij} include all the points in the closure of R_{ij} . Because approximation by a linear function requires at least three points, a parameter MINPTS, is used to assure that at least MINPTS points are selected for each R_{ij} . If extra points are required, they are taken as the closest points in the sup norm, distance being measured after

$$[x_{i-1}, x_{i+1}] \times [y_{j-1}, y_{j+1}]$$

has been transformed onto $[0,1]^2$. Presently MINPTS is set to three and this has been satisfactory. It is easily changed, if desired or necessary. For example, if some R_{ij} has only three colinear points associated with it, the scheme will fail under options (2) or (3). Then one must either increase the value of MINPTS or use option (1).

2.3. Selection of Grid Lines

It is desirable to have automatic selection of grid lines, that is, values of \tilde{x}_i and \tilde{y}_j . This should be accomplished in some manner which results in rectangles R_{ij} which contain approximately equal numbers of points. For data which is poorly distributed this may not be possible. However, for somewhat uniformly distributed points the process we describe here works quite well.

The selection of the grid lines is determined by one parameter, called NPPR, for "number of points per rectangle." The grid lines are then chosen so that there will be approximately NPPR points in each rectangle, R_{ij} . If there are additional points added to certain rectangles to make up MINPTS points the average may be higher. The average is, of course, dependent on the data set.

Equal numbers of grid lines are chosen in each direction, that is $n_x = n_y$. Because we want NPPR points per rectangle, each subrectangle

$$(\tilde{x}_i, \tilde{x}_{i+1}) \times (\tilde{y}_j, \tilde{y}_{j+1})$$

should have $\frac{1}{4}$ NPPR points. Thus we want to choose $n_x = n_y$ so that $(n_x + 1)^2 \cdot \frac{1}{4} \text{NPPR} = n$, the total number of data points. Thus, we take n_x to be the nearest integer to $(4n/\text{NPPR})^{1/2} - 1$.

Grid lines, that is \tilde{x}_i and \tilde{y}_j values, are now determined by choosing these values so that approximately $n/(n_x + 1)$ points occur in each $(\tilde{x}_i, \tilde{x}_{i+1}]$ and each $(\tilde{y}_j, \tilde{y}_{j+1}]$. Specifically, let \hat{x}_k denote the values of x_k given in nondecreasing order, then $x_i = \hat{x}_k$, where k is the integer nearest $in/(n_x + 1)$ for $i = 1, 2, \dots, n_x$. The selection in y is dual.

3.0. Implementation

The scheme is implemented in a set of subprograms, only one of which is normally referenced by the user. The hierarchy of subprograms is given in figure 1. A brief description of them, according to level, follows.

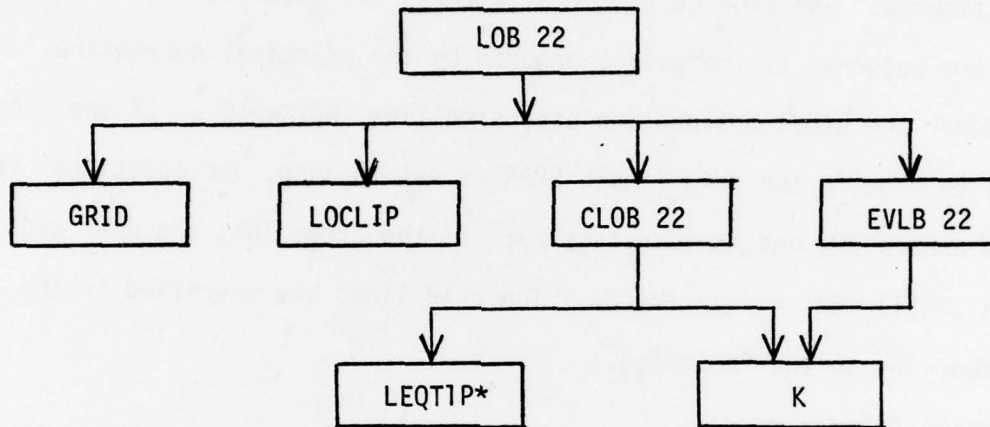


Figure 1

3.1.1. User's Program

The user's program must provide the data points, (x_k, y_k, f_k) , $k = 1, \dots, n$, as well as the points x_{0_i} and y_{0_j} for the grid of points at which the interpolation function is to be evaluated. In addition the user's program must provide workspace arrays, IWK and WK, and an array F0 for the returned function values. The amount of storage required in the arrays IWK and WK are not known a priori, but are estimated as follows.

For IWK, approximately $4n(1 + 1/NPPR)$ locations are required. This has generally proven to be an overestimate. For WK, the storage required depends on the type of local approximation used and is approximately:

*This is a Cholesky decomposition equation solver in the IMSL Library, which itself references several other subroutines from the IMSL Library.

for MODE = 1, $4(n + \sqrt{n/NPPR})$;
 for MODE = 2, $4(3n/NPPR + \sqrt{n/NPPR})$; and
 for MODE = 3, $4(n + 3n/NPPR + \sqrt{n/NPPR})$.

As with the estimates for IWK, these estimates have proven to generally be overestimates. The precise number of storage locations required in each array are returned to the user's program by the principal subroutine.

Under the usual option, the user specifies $NPPR > 0$. If the user wishes to specify the grid lines, NPPR is set to zero, and additional input in the arrays IWK and WK is necessary. In the array IWK, the user specifies n_x in IWK(1) and n_y in IWK(2). The grid lines are specified in the array WK, according to the following.

WK(1) is $\min_k x_k$,
 WK(2), ..., WK($n_x + 1$) are the vertical grid values $\tilde{x}_1, \dots, \tilde{x}_{n_x}$, in increasing order,
 WK($n_x + 2$) is $\max_k x_k$,
 WK($n_x + 3$) is $\min_k y_k$,
 WK($n_x + 4$), ..., WK($n_x + n_y + 3$) are the horizontal grid values $\tilde{y}_1, \dots, \tilde{y}_{n_y}$ in increasing order, and
 WK($n_x + n_y + 4$) is $\max_k y_k$.

3.2.1. Subroutine LOB 22

This subroutine provides the interface between the user and the set of subroutines which implement the method. Generally LOB 22 sets up storage locations in the arrays IWK and WK, determines parameters required by other subroutines, and calls subroutines to (1) generate the grid (if necessary), (2) determine the interpolation points for each rectangle, (3) compute coefficients for the local interpolating functions, and finally, (4) to evaluate the interpolation function on the desired grid of points.

3.3.1. Subroutine GRID

This subroutine selects the values of \tilde{x}_i and \tilde{y}_j in accordance with the discussion in Section 2.3.

3.3.2. Subroutine LOCLIP

This subroutine determines the local interpolation points for each R_{ij} in accordance with the last paragraph of Section 2.2.

3.3.3. Subroutine CLOB 22

This subroutine computes the coefficients in the least squares plane (MODE = 2 or 3) and the coefficients in the optimal approximation (MODE = 1 or 3) or each of the rectangles R_{ij} . In the present implementation the IMSL Cholesky decomposition equation solver LEQTIP is used. This could be replaced at a facility where IMSL is not available, although according to IMSL policy, LEPTIP (and associated subroutines) can be used as part of this package at any facility. Because of the short single precision word length on the IBM 360/370 series computers, on which this program was implemented, the coefficients for the system of equations for the optimal approximation are generated in double precision. On computers with a longer word length, the double precision variables in this routine can be safely removed. Other double precision statements occur in EVLB 22 and function K, which must also be removed.

3.3.4. Subroutine EVLB 22

This subroutine evaluates the approximation (2) on the set of points $(x0_i, y0_j)$ as specified by the user, and returns the values in F0. As noted above, the double precision variables in this subroutine should be removed on computers with longer word length than the IBM 360/370 series.

3.4.1. Function K

This function evaluates the representers for point evaluation functionals in $B_{[2,2]}$. For evaluation at (u,v) , base point at (a,b) , the representer, as a function of (s,t) [6] is

$$K(a,b;u,v,s,t) = g_2(a;u,s)g_2(b;v,t), \text{ where}$$

$$g_2(a;u,s) = G_2(a;u,s) = (s-u)_+^{(3)} + 1 + (u-a)(s-a) + (u-a)(s-a)_+^{(2)} + (s-a)_+^{(3)}$$

$$\text{for } a \leq u, \text{ and}$$

$$g_2(a;u,s) = G_2(-a;-u,-s) \text{ for } u < a.$$

The arguments of this function are all single precision, but because of the short word length of the IBM 360/370 computers, all calculations are performed in double precision, and the returned value is double precision. On computers with longer word lengths these calculations can be done in single precision.

4.0. Examples

The method has been applied to a number of sets of data with good results. Figures 3 - 5 show test surfaces and results of applying the method for each of the options for local approximations. The three surfaces are described by

$$(C) \quad F(x,y) = \tanh(y - x) + 1,$$

$$(S) \quad F(x,y) = 3/2[\cos(3/5(y - 1)) + 5/4]/[1 + (\frac{x-4}{3})^2], \text{ and}$$

$$(E) \quad F(x,y) = 9\{3/4 \exp(\frac{-(x-3)^2}{4} - \frac{(y-3)^2}{4}) + \exp(-(\frac{x}{7})^2 - (\frac{y}{10})^2) - \frac{1}{5} \exp(-(x - 5)^2 - (y - 8)^2) + \frac{1}{2} \exp(\frac{-(x-8)^2}{4} - \frac{(y-4)^2}{4})\},$$

respectively. The 100 interpolation points were chosen at random within a unit square centered at (i,j) for $i,j = 1,2,\dots,10$. The points are shown in Figure 2 as +'s, with the convex hull shown by dashed lines, while the square

$(1,10)^2$, on which the resulting interpolation functions were evaluated, is given by the solid lines. The diagonal line shows the direction toward the viewing point.

There does not appear to be a great deal of difference between the optimal approximation and the optimal approximation boolean sum least squares plane. Generally the latter option has slightly smaller errors and slightly less noticeable defects. Gross defects in the approximations can generally be traced to a lack of data in that particular part of the region.

The effect of varying the parameter NPPR is shown in Figures 6 - 14. Some general observations are possible from this set of views. Most apparent is the fact that option (2), the least squares plane fit as the local approximation does not appear to lead to very good results. In general, however, the smaller value of NPPR gives better results, visually, and usually better accuracy, too.

The choice of NPPR = 6 for options (1) and (3) appears to be a reasonable one. For surfaces with sharp gradients, as in Figure 6, it appears that localizing the behavior as much as possible with a smaller value of NPPR is the best strategy. For smooth surfaces, such as in Figure 9 and 12 it appears the opposite is true, where NPPR = 8 seems to lead to the best results.

The storage and timing results are given in Table 1. The storage refers to requirements of the two workspace arrays provided by the user. The timing is for calculation of the 1089 points generated for the plots. The program was run under the Fortran H compiler on the IBM 360 model 67 at the Naval Postgraduate School. Computation times are dependent on external factors and may vary from run to run.

5.0. Acknowledgements

During the first half of 1977 the author was a Visiting Associate Professor at the University of Utah. Interactions with Professor R. E. Barnhill and his students on the subject of surface approximation proved to be fruitful. The kernel of a number of ideas in the present scheme germinated during that time. Thanks also go to Rosemary E. Chang of Sandia Laboratories (Livermore) who first undertook to run the program on a CDC computer. Improvements in the program description and the test program were a result of those efforts.

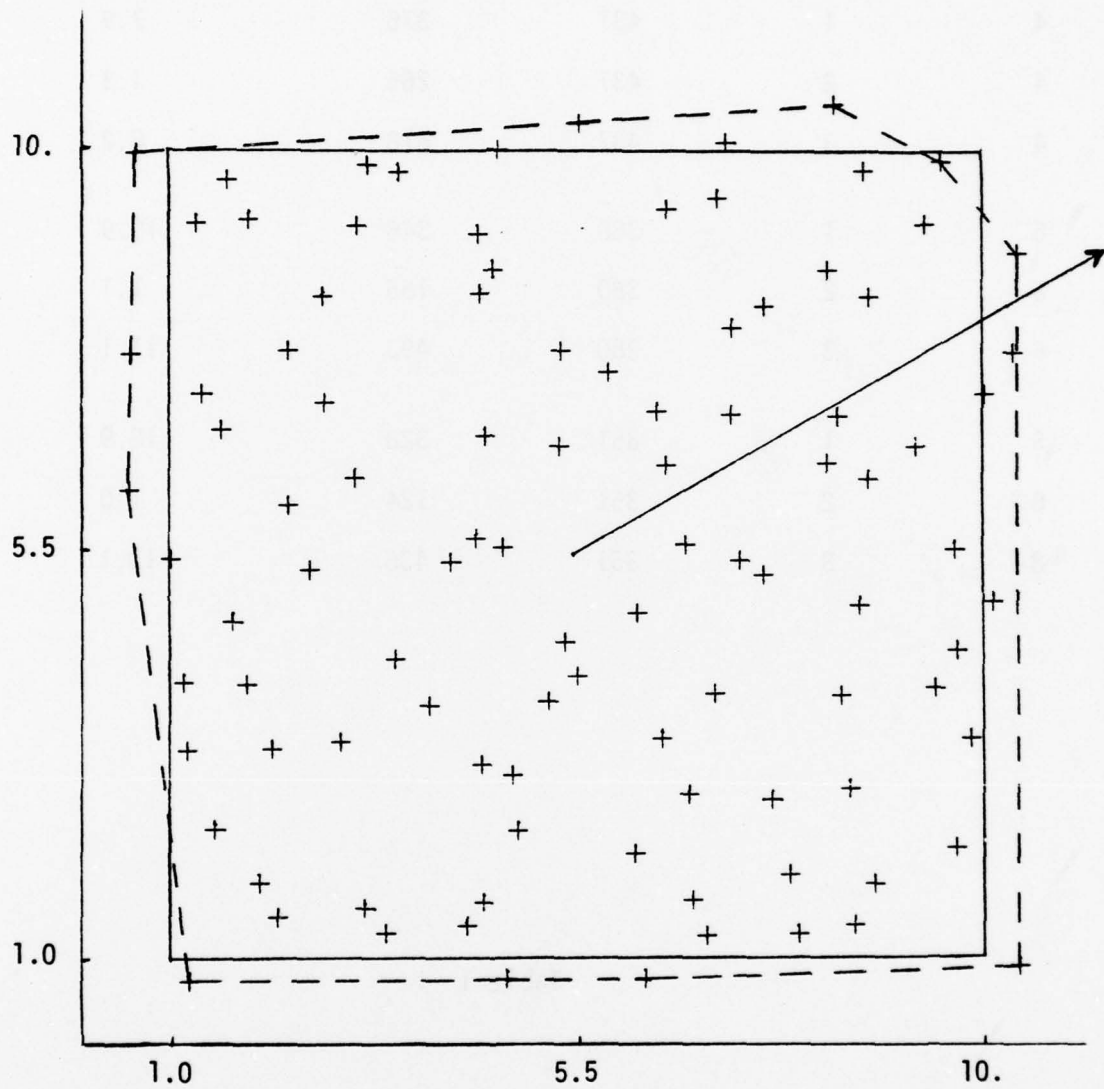
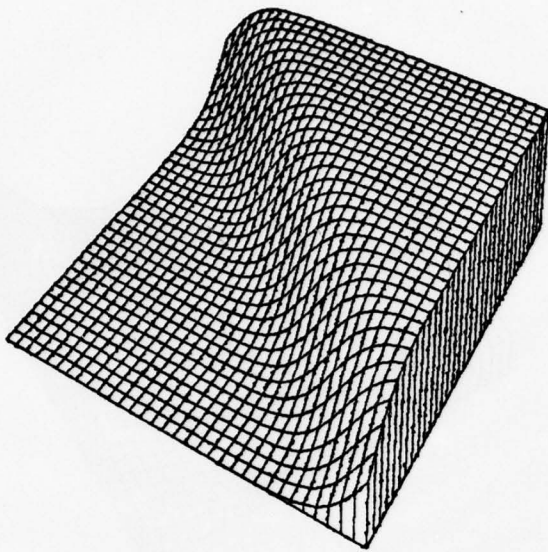


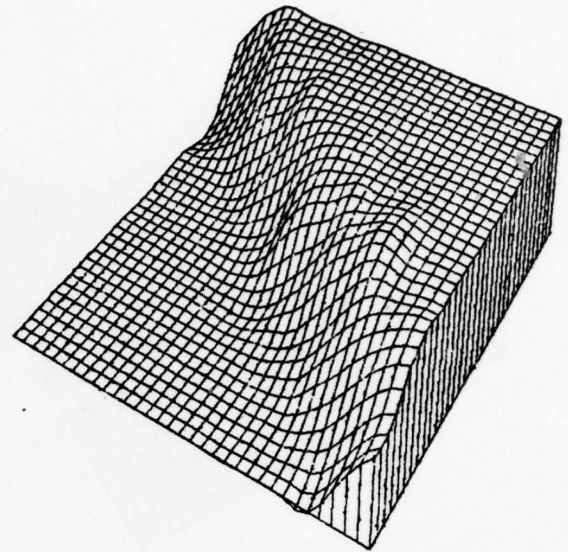
Figure 2

NPPR	MODE	NIWK	NWK	Approx. Time (sec.)
4	1	437	375	7.9
4	2	437	265	1.3
4	3	437	618	8.2
6	1	380	346	10.9
6	2	380	165	1.1
6	3	380	493	11.1
8	1	351	328	12.9
8	2	351	124	1.0
8	3	351	436	13.1

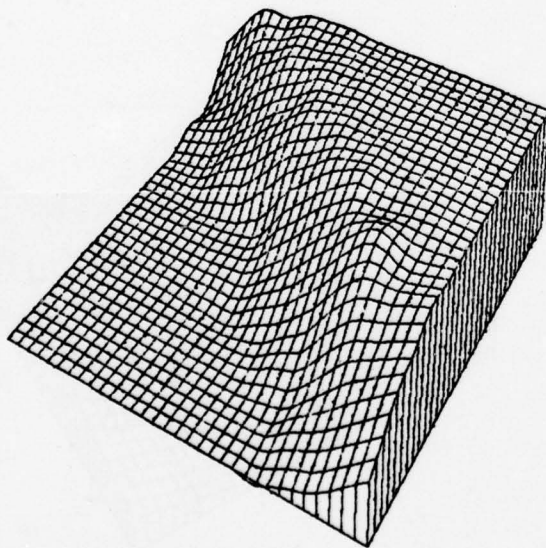
Table 1



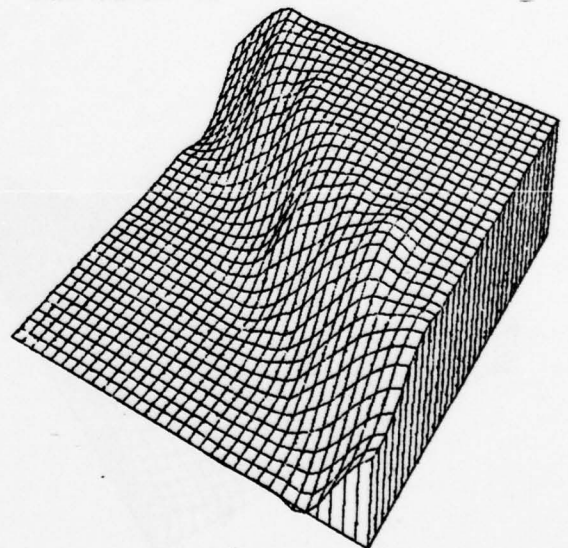
Test Surface
Cliff Function



Mode = 1 , $E_{\max} = .468$
 $E_{\text{rms}} = .0263$
 $E_{\text{mean}} = .0526$

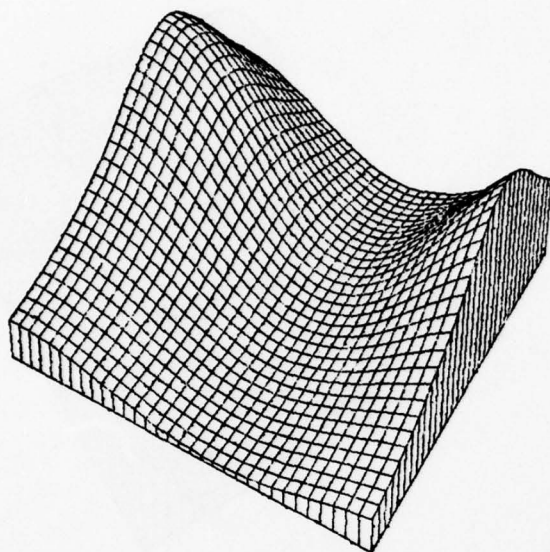


Mode = 2 , $E_{\max} = .283$
 $E_{\text{rms}} = .0523$
 $E_{\text{mean}} = .0864$

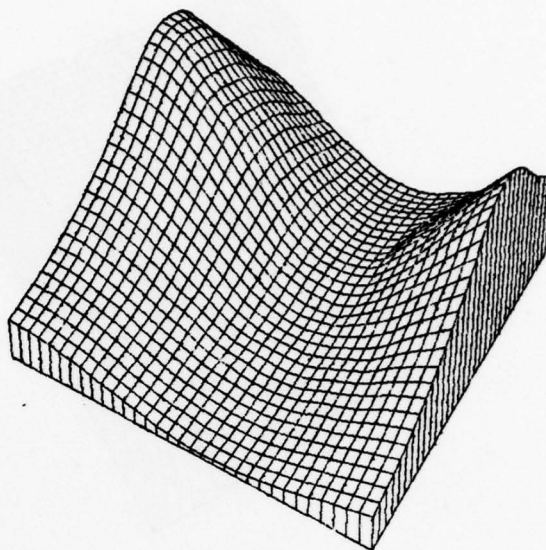


Mode = 3 , $E_{\max} = .466$
 $E_{\text{rms}} = .0257$
 $E_{\text{mean}} = .0527$

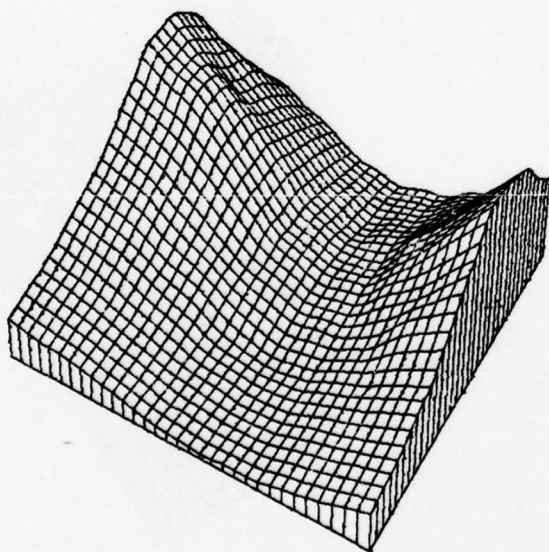
Figure 3 (NPPR = 6)



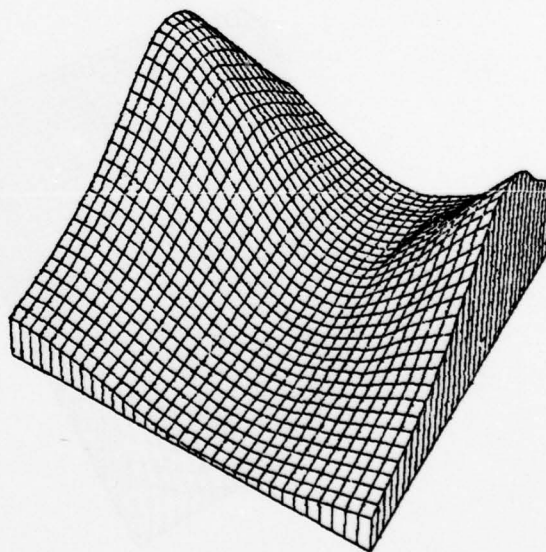
Test Surface
Saddle Function



Mode = 1 , $E_{\max} = .187$
 $E_{\text{rms}} = .0156$
 $E_{\text{mean}} = .0273$

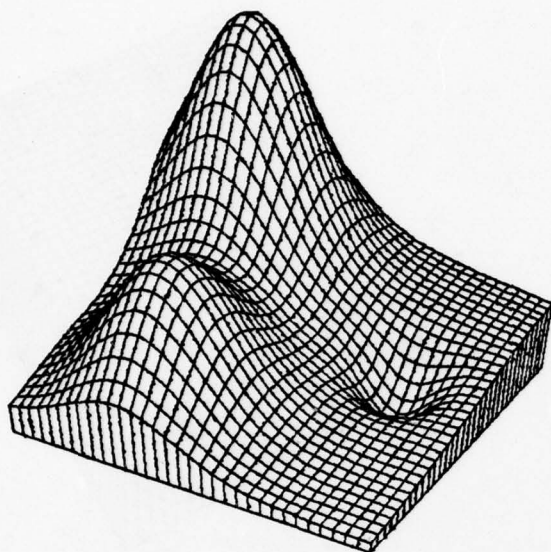


Mode = 2 , $E_{\max} = .389$
 $E_{\text{rms}} = .0495$
 $E_{\text{mean}} = .0739$

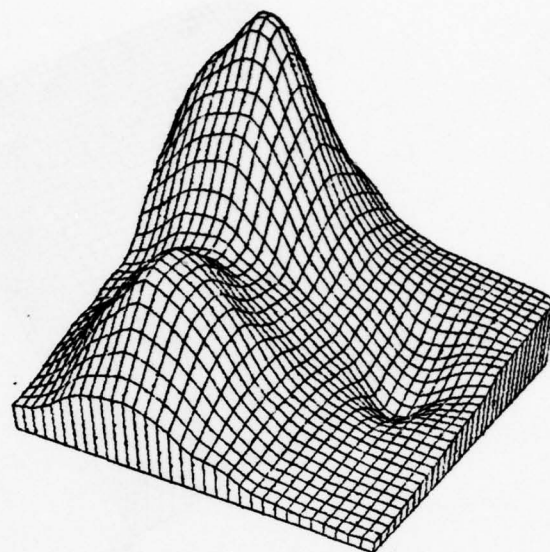


Mode = 3 , $E_{\max} = .178$
 $E_{\text{rms}} = .0148$
 $E_{\text{mean}} = .0265$

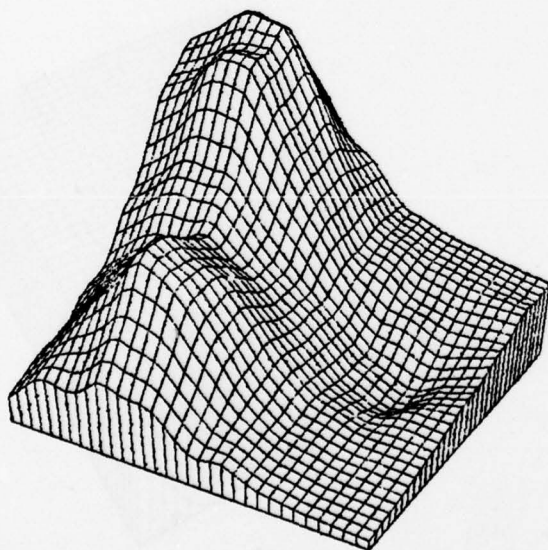
Figure 4 (NPPR = 6)



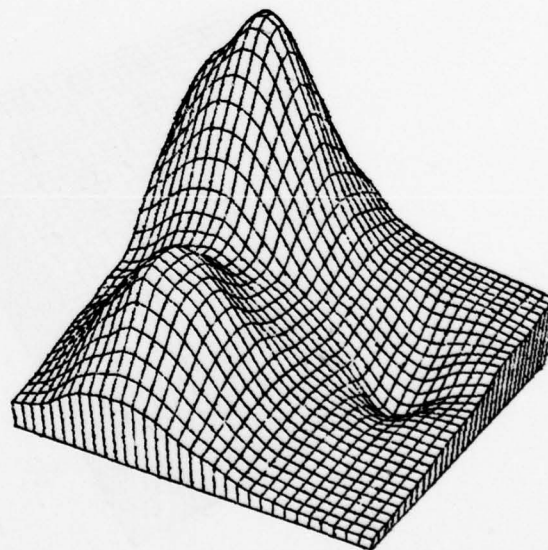
Test Surface
Exponentials



Mode = 1 , $E_{\max} = .974$
 $E_{\text{rms}} = .0929$
 $E_{\text{mean}} = .169$

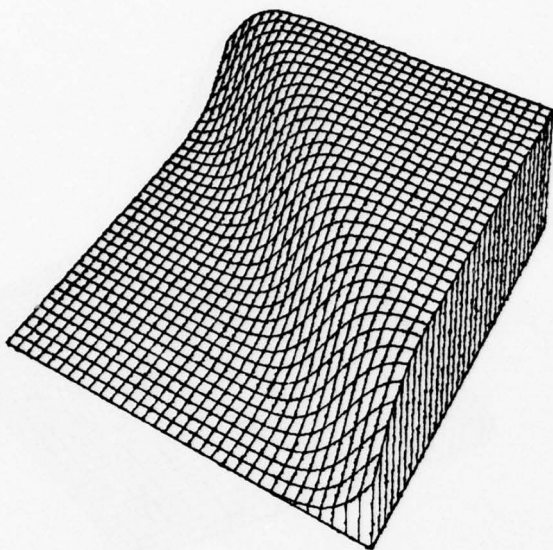


Mode = 2 , $E_{\max} = .216$
 $E_{\text{rms}} = .209$
 $E_{\text{mean}} = .366$

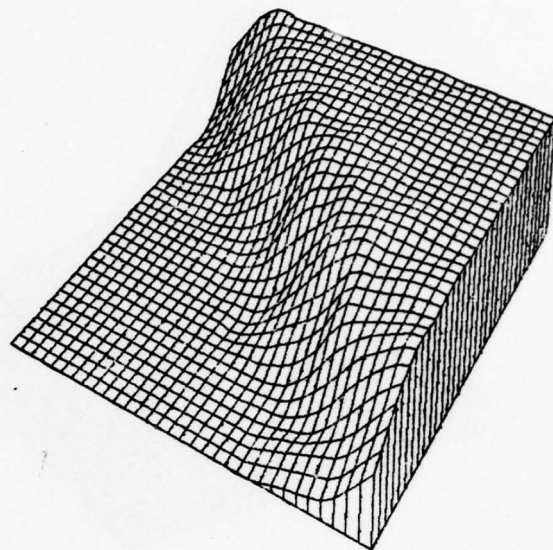


Mode = 3 , $E_{\max} = .827$
 $E_{\text{rms}} = .0757$
 $E_{\text{mean}} = .133$

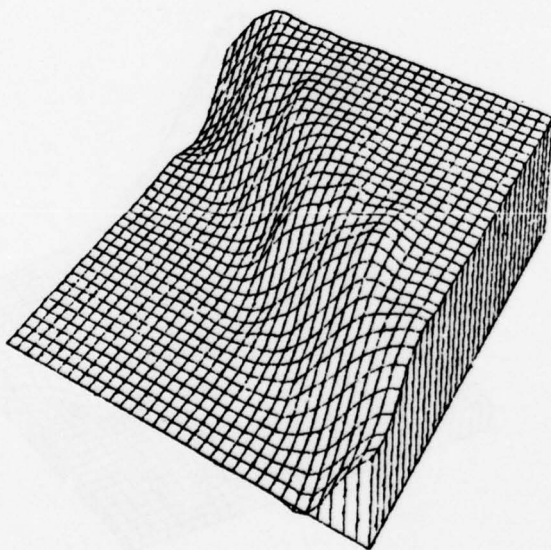
Figure 5 (NPPR = 6)



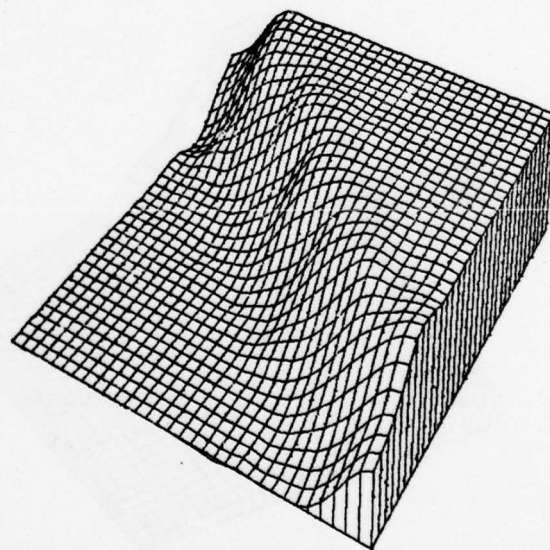
Test Surface
Cliff Function



NPPR = 4 , $E_{\max} = .265$
 $E_{\text{rms}} = .0271$
 $E_{\text{mean}} = .0513$

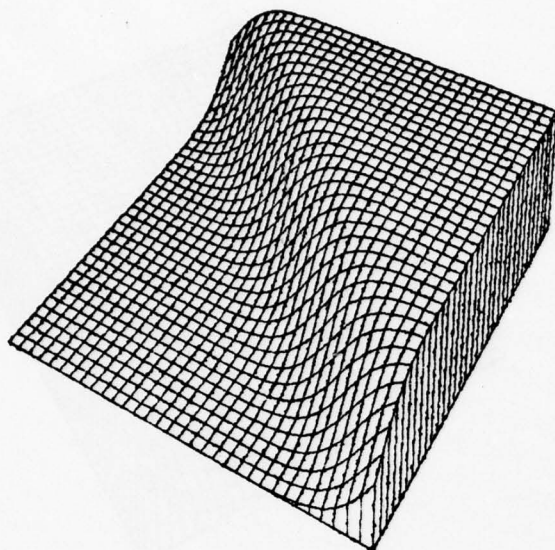


NPPR = 6 , $E_{\max} = .466$
 $E_{\text{rms}} = .0257$
 $E_{\text{mean}} = .0527$

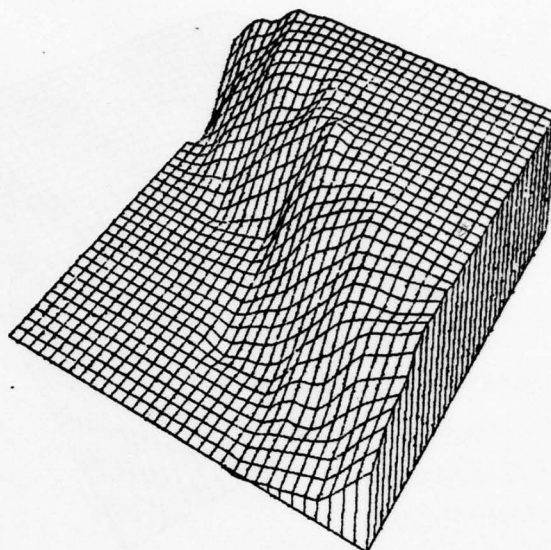


NPPR = 8 , $E_{\max} = .467$
 $E_{\text{rms}} = .0308$
 $E_{\text{mean}} = .0633$

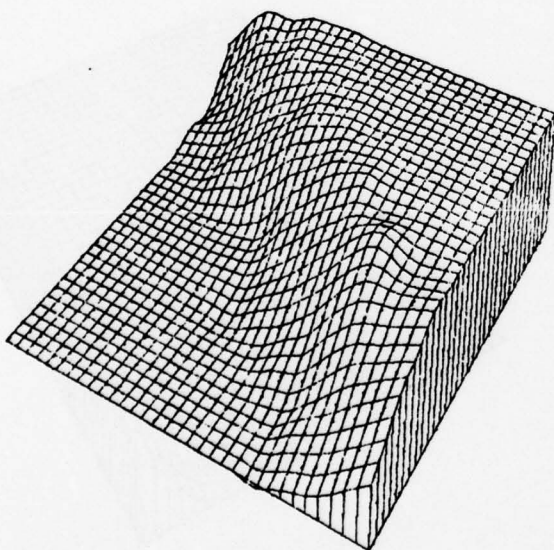
Figure 6 (Mode = 1)



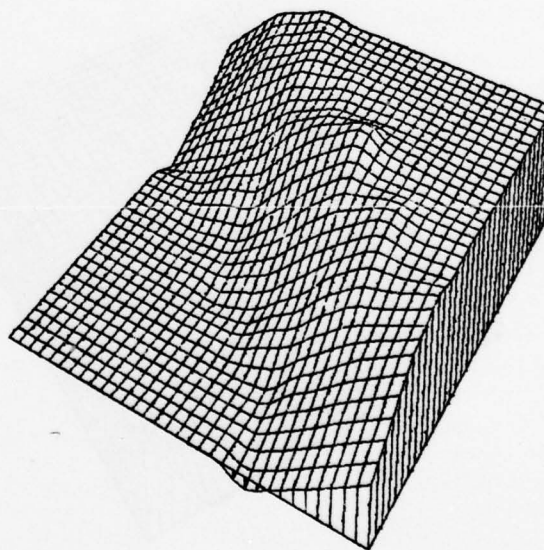
Test Surface
Cliff Function



NPPR = 4 , $E_{\max} = .336$
 $E_{\text{rms}} = .0435$
 $E_{\text{mean}} = .0797$

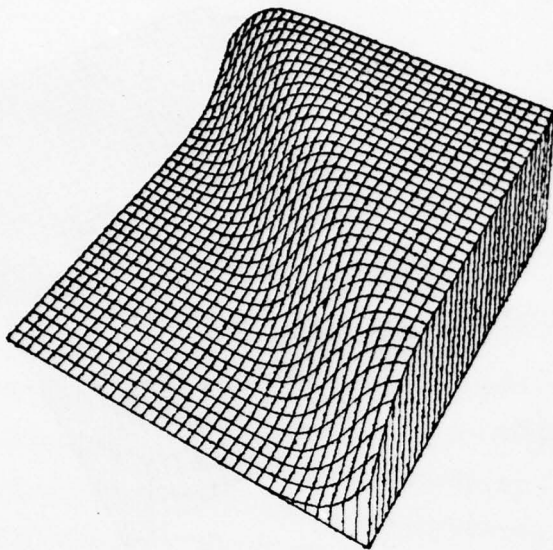


NPPR = 6 , $E_{\max} = .283$
 $E_{\text{rms}} = .0523$
 $E_{\text{mean}} = .0864$

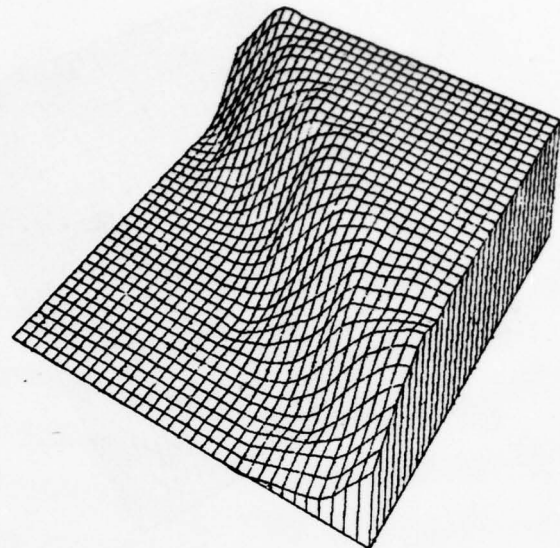


NPPR = 8 , $E_{\max} = .375$
 $E_{\text{rms}} = .0692$
 $E_{\text{mean}} = .113$

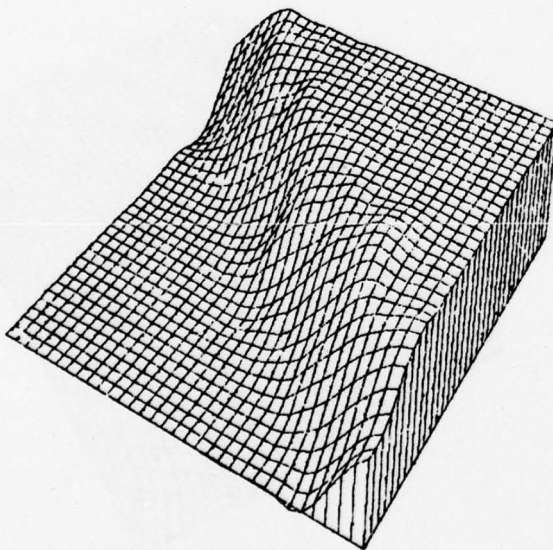
Figure 7 (Mode = 2)



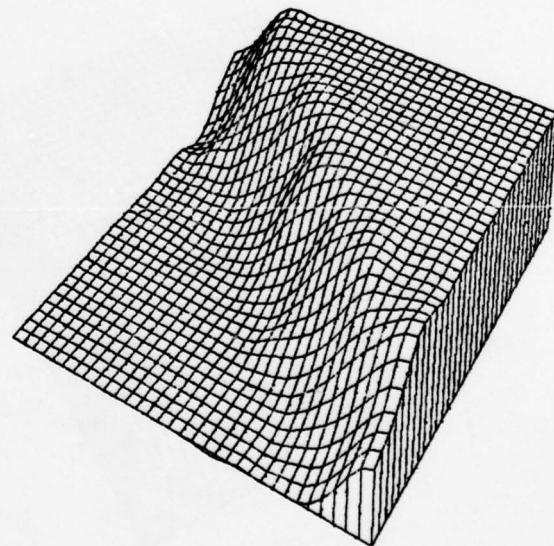
Test Surface
Cliff Function



NPPR = 4 , $E_{\max} = .261$
 $E_{\text{rms}} = .0246$
 $E_{\text{mean}} = .0500$

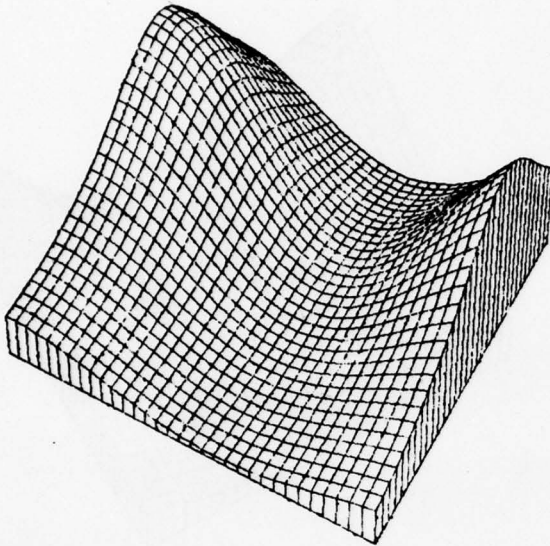


NPPR = 6 , $E_{\max} = .468$
 $E_{\text{rms}} = .0263$
 $E_{\text{mean}} = .0526$

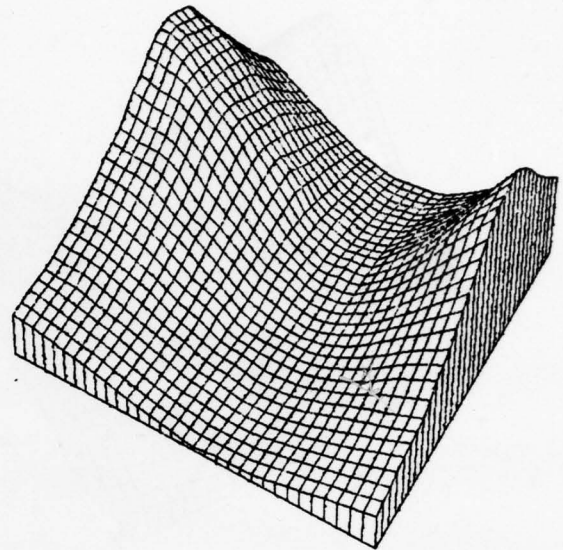


NPPR = 8 , $E_{\max} = .462$
 $E_{\text{rms}} = .0304$
 $E_{\text{mean}} = .0622$

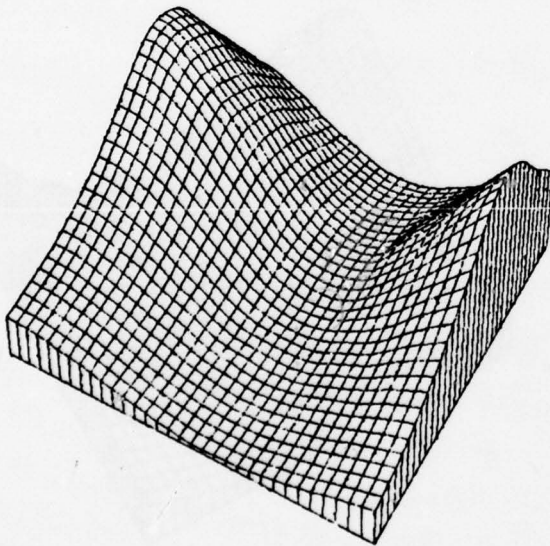
Figure 8 (Mode = 3)



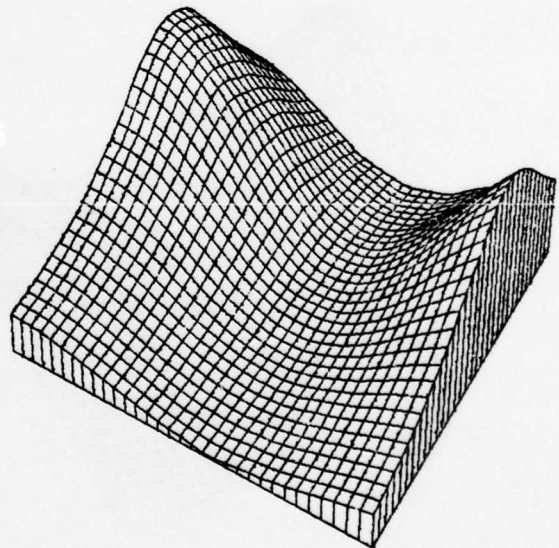
Test Surface
Saddle Function



NPPR = 4 , $E_{\max} = .208$
 $E_{\text{rms}} = .0249$
 $E_{\text{mean}} = .0398$

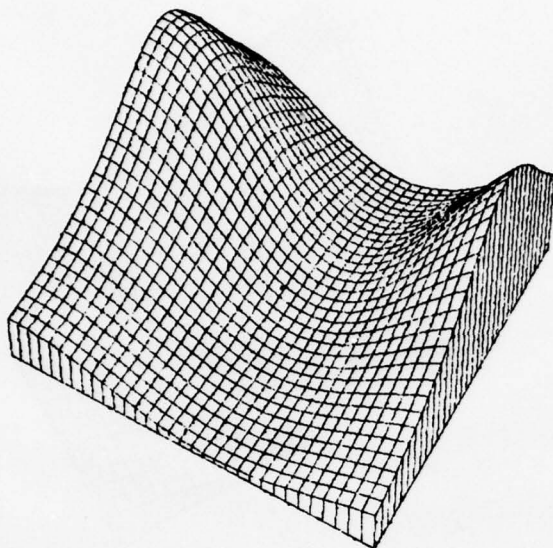


NPPR = 6 , $E_{\max} = .187$
 $E_{\text{rms}} = .0156$
 $E_{\text{mean}} = .0273$

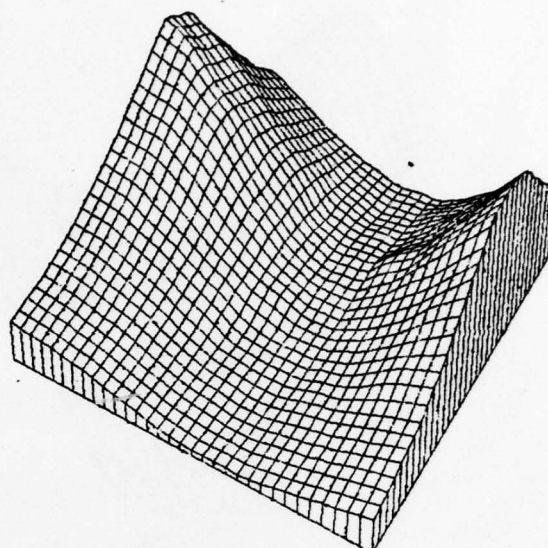


NPPR = 8 , $E_{\max} = .154$
 $E_{\text{rms}} = .0118$
 $E_{\text{mean}} = .0211$

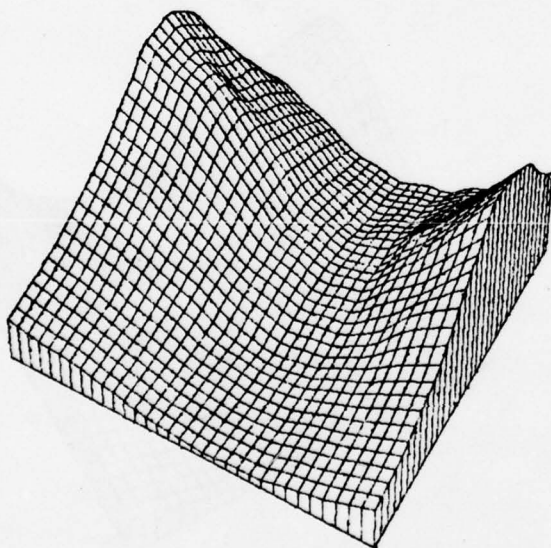
Figure 9 (Mode = 1)



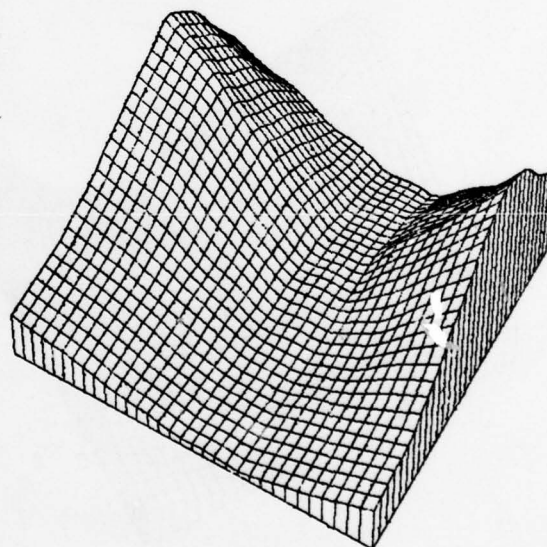
Test Surface
Saddle Function.



NPPR = 4 , $E_{\max} = .247$
 $E_{\text{rms}} = .0338$
 $E_{\text{mean}} = .0487$

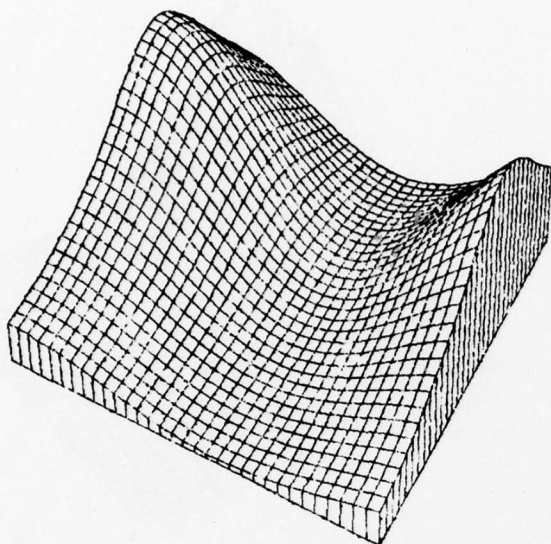


NPPR = 6 , $E_{\max} = .389$
 $E_{\text{rms}} = .0495$
 $E_{\text{mean}} = .0739$

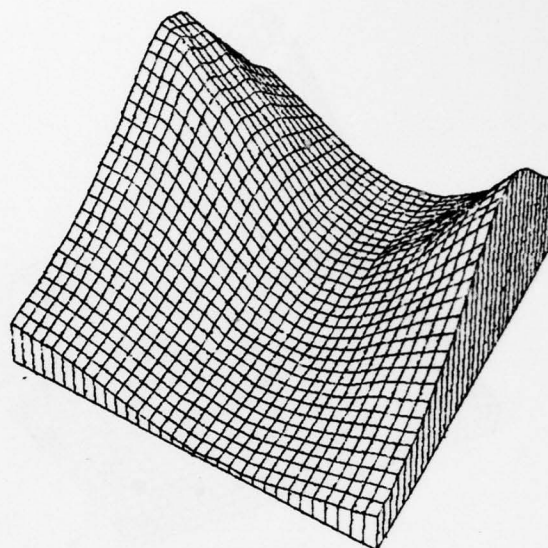


NPPR = 8 , $E_{\max} = .336$
 $E_{\text{rms}} = .0565$
 $E_{\text{mean}} = .0803$

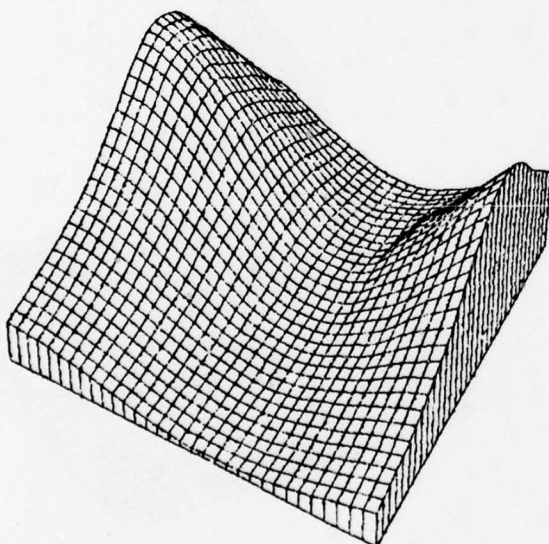
Figure 10 (Mode = 2)



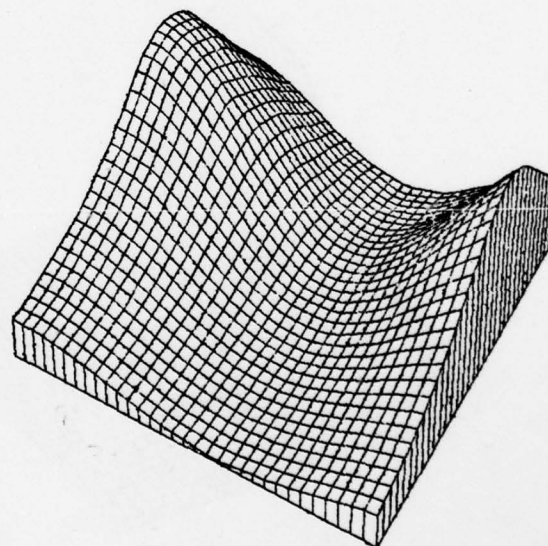
Test Surface
Saddle Function



NPPR = 4 , $E_{\max} = .244$
 $E_{\text{rms}} = .0211$
 $E_{\text{mean}} = .0363$

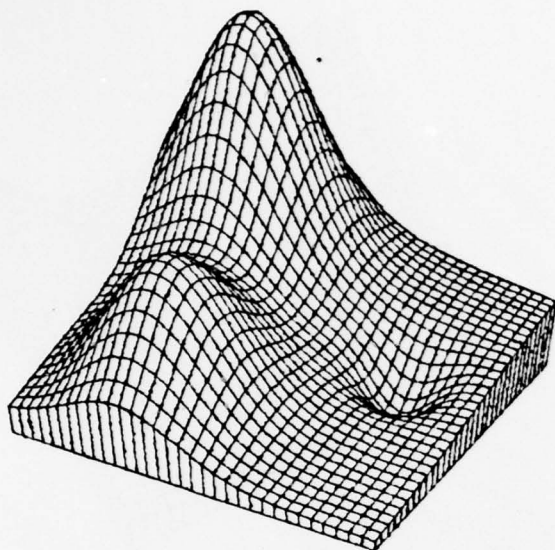


NPPR = 6 , $E_{\max} = .178$
 $E_{\text{rms}} = .0148$
 $E_{\text{mean}} = .0265$

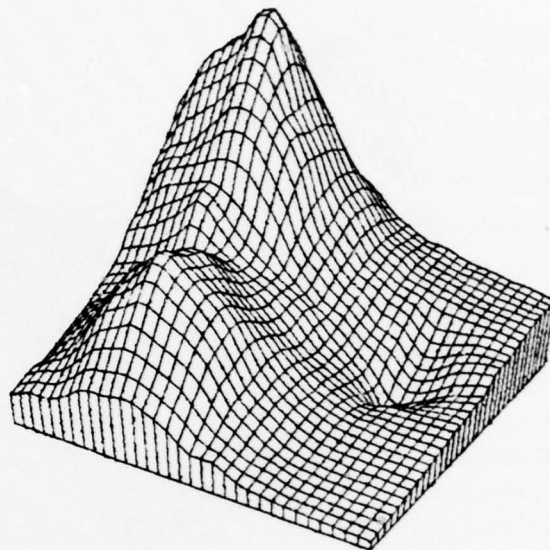


NPPR = 8 , $E_{\max} = .148$
 $E_{\text{rms}} = .0115$
 $E_{\text{mean}} = .0202$

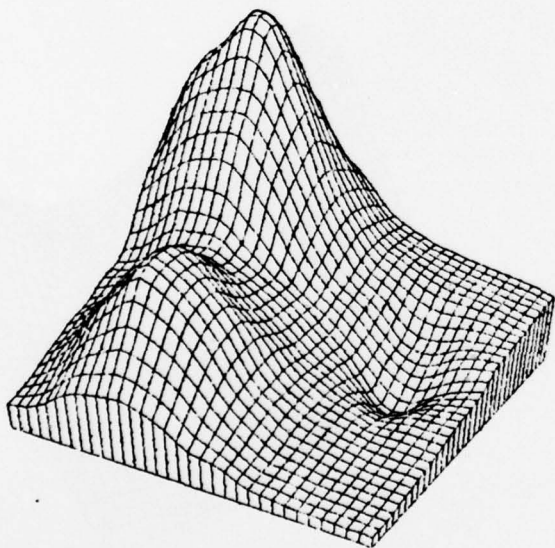
Figure 11 (Mode = 3)



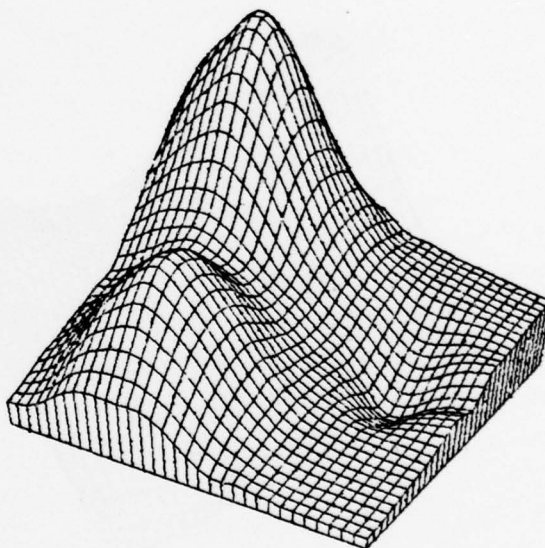
Test Surface
Exponentials



NPPR = 4 , $E_{\max} = 1.20$
 $E_{\text{rms}} = .128$
 $E_{\text{mean}} = .227$

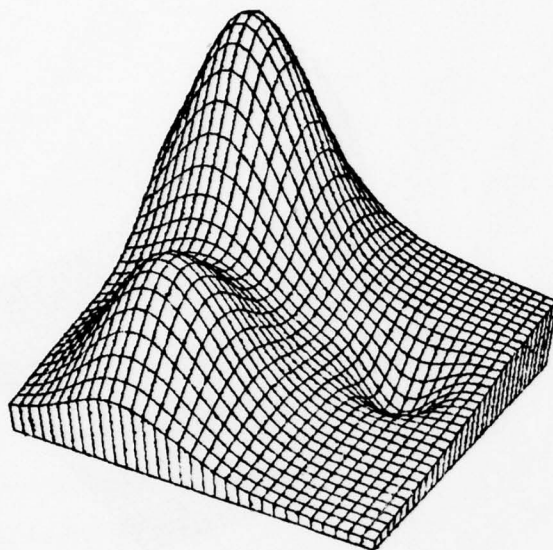


NPPR = 6 , $E_{\max} = .974$
 $E_{\text{rms}} = .0929$
 $E_{\text{mean}} = .169$

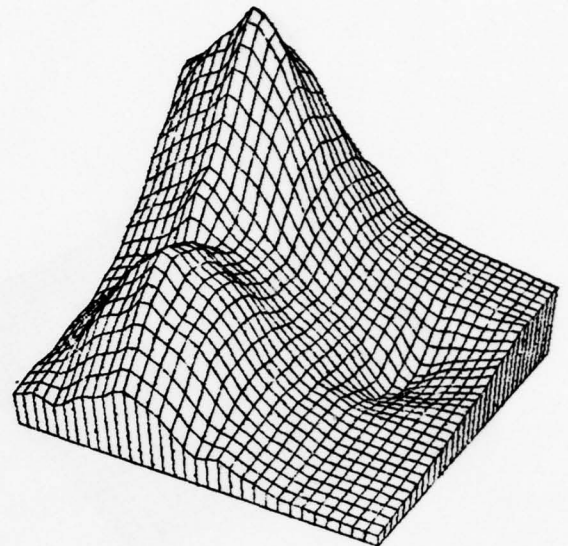


NPPR = 8 , $E_{\max} = .703$
 $E_{\text{rms}} = .0779$
 $E_{\text{mean}} = .129$

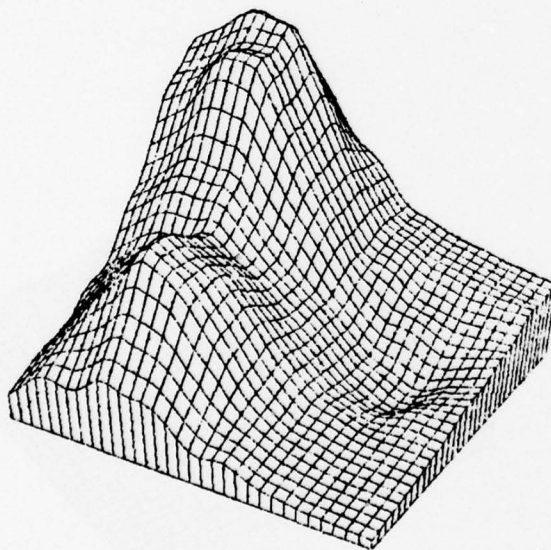
Figure 12 (Mode = 1)



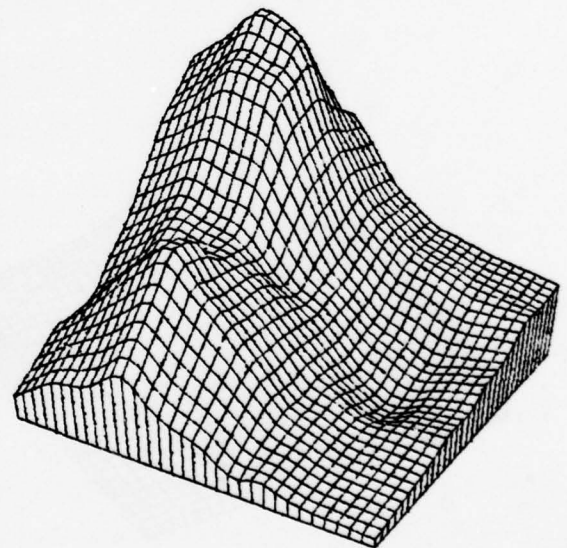
Test Surface
Exponentials



NPPR = 4 , $E_{\max} = 1.29$
 $E_{\text{rms}} = .162$
 $E_{\text{mean}} = .265$

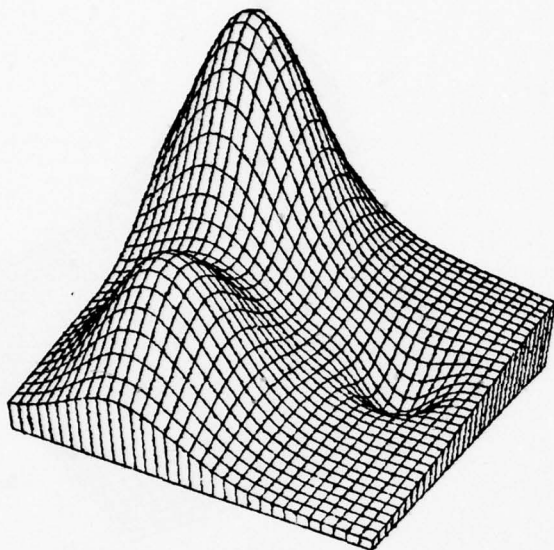


NPPR = 6 , $E_{\max} = 2.16$
 $E_{\text{rms}} = .209$
 $E_{\text{mean}} = .366$

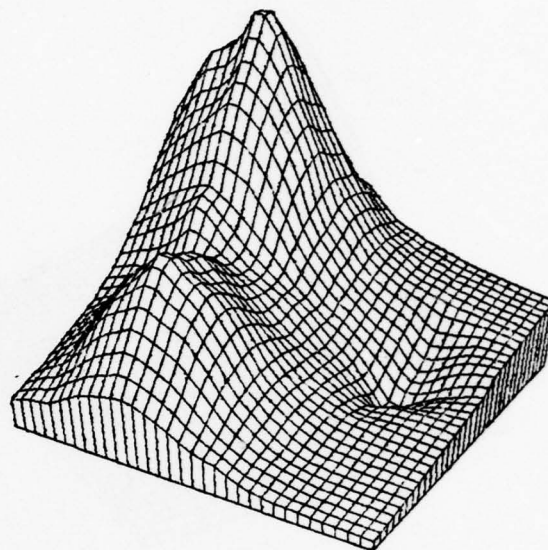


NPPR = 8 , $E_{\max} = 2.04$
 $E_{\text{rms}} = .251$
 $E_{\text{mean}} = .398$

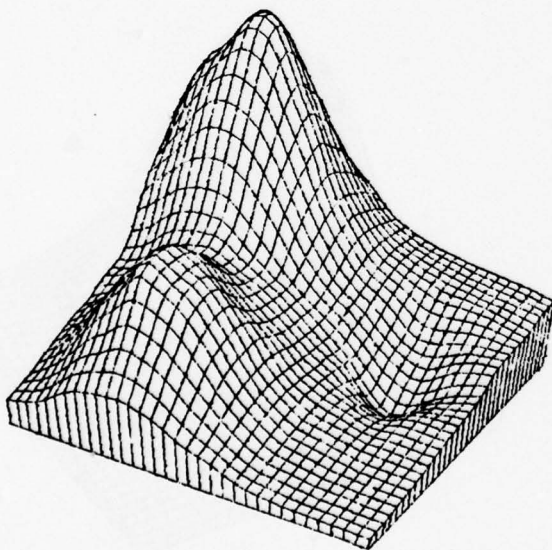
Figure 13 (Mode = 2)



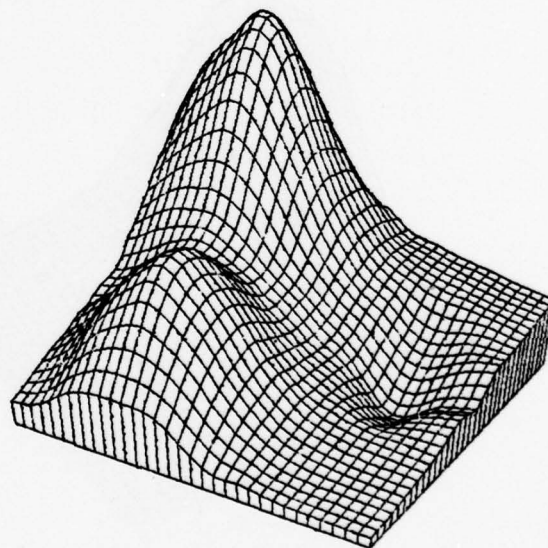
Test Surface
Exponentials



NPPR = 4 , $E_{\max} = 1.30$
 $E_{\text{rms}} = .101$
 $E_{\text{mean}} = .189$



NPPR = 6 , $E_{\max} = .827$
 $E_{\text{rms}} = .0757$
 $E_{\text{mean}} = .133$



NPPR = 8 , $E_{\max} = .748$
 $E_{\text{rms}} = .0778$
 $E_{\text{mean}} = .131$

Figure 14 (Mode = 3)

Appendix: Program Listings and Sample Output


```

WK(5) = 0.25
WK(6) = 1.25
WK(7) = 2.9
WK(8) = 3.8
WK(9) = 4.96
NWK = 120
NIWK = 100
MODE = 3
CALL LOB22 (MODE, O, NP, X, Y, F, 3, XO, 3, YO, IWK, NIWK, WK, NWK, FO, KER)
C
DO 180 I=1,3
DO 180 J=1,3
180 E(I,J) = FO(I,J) - FAC(I,J,4)
C
WRITE (NOUT,2) MODE, KER, NIWK, NWK
WRITE (NOUT,1) FO, E
STOP
C
1 FORMAT (/7X, 15HFUNCTION VALUES, 3(/3F20.6))//7X, 50HDEVIATIONS (THESE
1 VALUES REPRESENT ROUND OFF ERROR)/(3F20.6))
2 FORMAT (43H0THE VALUES OF MODE, KER, NIWK, AND NWK ARE, 4I5)
END
TST00490
TST00500
TST00510
TST00520
TST00530
TST00540
TST00550
TST00560
TST00570
TST00580
TST00590
TST00600
TST00610
TST00620
TST00630
TST00640
TST00650
TST00660
TST00670
TST00680
TST00690
TST00700

```



```

XO  - INPUT.      THE VALUES OF X AT WHICH THE INTERPOLATION
NYO  - INPUT.      FUNCTION IS TO BE CALCULATED.
YO  - INPUT.      THE NUMBER OF YC VALUES AT WHICH THE INTERP-
IWK  - INPUT AND  OLATION FUNCTION IS TO BE CALCULATED.
      FUNCTION IS TO BE CALCULATED.
      OR 3, AND DIMENSIONED APPROXIMATELY = 4. Y 4*NPI*
      AN ARRAY DIMENSIONED APPROXIMATELY = 6. THIS MEANS ABOUT
      (1 + 1/NPPR). NPPR IS INPUT AS ZERO THE USER MUST TOLB
      5*NPI. WHEN THE NUMBER OF VERTICAL GRID LINES (THE
      SPECIFY THE TILDA VALUES) IN IWK(1) AND THE
      NUMBER OF HORIZONTAL GRID LINES (THE NUMBER OF
      Y TILDA VALUES) IN IWK(2). 2, OR 3 THIS MUST BE
      NIWK  - INPUT AND OUTPUT. WHEN MODE = 1, TILDA = 1, THIS MUST BE
      SET TO THE NUMBER OF LOCATIONS RESERVED FOR THE
      ARRAY IWK. ON OUTPUT IT IS SET TO THE ACTUAL
      REQUIREMENTS FOR THE ARRAY. IF THE ARRAY IWK
      IS NOT DIMENSIONED LARGE ENOUGH IT MAY CAUSE
      A FAILURE SINCE THE ARRAY BOUNDS WILL BE
      EXCEEDED IN SUBROUTINE LOCLIP.
      WK  - INPUT AND OUTPUT. THIS ARRAY IS OUTPUT WHEN MODE = 1, 2
      OR 3, AND IS INPUT WHEN MODE = 4. THIS MUST BE
      AN ARRAY DIMENSIONED APPROXIMATELY = 4. Y AS FOLLOWS.
      FOR MODE=1, 4*(NPI+SQR(NPI/NPPR)).
      FOR MODE=2, 4*(3*NPI/NPPR+SQR(NPI/NPPR)).
      FOR MODE=3, 4*(NPI+3*NPI/NPPR+SQR(NPI/NPPR)).
      FOR NPPR = 6, THIS MEANS APPROXIMATELY
      FOR MODE=1, 4*NPI + 1.6*SQR(NPI)
      FOR MODE=2, 2*NPI + 1.6*SQR(NPI)
      FOR MODE=3, 6*NPI + 1.6*SQR(NPI)
      WHEN NPPR IS INPUT AS ZERO THE USER MUST SPECIFY
      THE VALUES OF X TILDA AND Y TILDA AS FOLLOWS.
      WK(1) IS MIN(XI), WK(2), ..., WK(NXG+1) ARE THE
      NXG (= IWK(1)) VALUES OF X TILDA IN INCREASING
      ORDER(1) AND WK(NXG+2) IS MAX(XI). WK(NXG+3) IS
      MIN(YI), WK(NXG+4), ..., WK(NXG+NYG+3) ARE THE NYGLOB
      (= IWK(2)) VALUES OF Y TILDA IN INCREASING ORDER
      AND WK(NXG+NYG+4) IS MAX(YI).
      NIWK  - INPUT AND OUTPUT. ON ENTRY WITH MODE = 1, 2, OR 3, THIS
      MUST BE THE NUMBER OF LOCATIONS RESERVED FOR THE
      ARRAY WK. ON OUTPUT OF IT IS SET TO THE ACTUAL
      REQUIREMENTS FOR THE ARRAY.
      FO  - OUTPUT.  VALUES OF THE INTERPOLATION FUNCTION AT THE
      GRID OF POINTS INDICATED BY NXO, XO, NYC, YC.
      FO IS ASSUMED TO BE DIMENSIONED (NXO, NYO) IN THE
      CALLING PROGRAM.

```

CC


```

CCCCCCCCCCCCCCCCCCCC
KER  -  OUTPUT.
      = 0,      RETURN INDICATOR.
      = -1,     NORMAL RETURN.
      = 1,     CALLED WITH MODE = 1, 2 OR 3)
      = 2,     ERROR RETURN FROM CLOB22, SINGULAR MATRIX IN THE
      = 3,     LEAST SQUARES FIT.
      = 4,     ERROR RETURN FROM CLOB22, SINGULAR MATRIX IN THE
      = 5,     OPTIMAL FIT.
      = 6,     ERROR RETURN FROM CLOB22: SOME RECTANGLE (I,J)
              HAS MORE THAN THE ALLOWED NUMBER OF POINTS
              ASSOCIATED WITH IT.
              SUBROUTINE CLOB22.
              PREVIOUS ERROR RETURN FROM CLOB22 HAS NOT BEEN
              CORRECTED.
              IWK AND WK ARRAYS HAVE NOT BEEN DIMENSIONED
              LARGE ENOUGH IN THE CALLING PROGRAM. REDIMEN-
              SION IWK AND WK TO AT LEAST THE SIZE INDICATED
              BY NIWK AND NWK, RESPECTIVELY.
              MODE IS OUT OF RANGE.

      DIMENSION XI(1), YI(1), FI(1), IWK(1), WK(1), XO(1), YO(1), FO(NXO)
      1,1)
      DATA KERO/-1/
      IF (MODE.LT.1.OR.MODE.GT.4) GO TO 220
      KER = 0

      ON INITIAL ENTRY MODE = 1, 2, OR 3, AND THE GRID LINES ARE SET UP,
      LOCAL INTERPOLATION POINTS ARE DETERMINED AND LOCAL APPROXIMATIONS
      ARE COMPUTED.

      IF (MODE.EQ.4) GO TO 140
      NIWKIN = NIWK
      NKGWK = 1
      NPWK = 3
      IF (NPPR.LE.0) GO TO 100
      NYG = SQRT(4.*FLOAT(NPI)/FLOAT(NPPR))-5
      NYG = NXG
      IWK(1) = NXG
      IWK(2) = NYG
      GC TO 120
      100 NXG = IWK(1)
      120 NYG = IWK(2)
      IALWK = NXG+NYG+5
      IABWK = IALWK
      IF (MODE.NE.1) IABWK = IABWK+3*NXG*NYG
      NYGWK = NXG+3
      MPWK = NXG*NYG+4

```

```

LOB 970
LOB 980
LOB 990
LOB 1000
LOB 1010
LOB 1020
LOB 1030
LOB 1040
LOB 1050
LOB 1060
LOB 1070
LOB 1080
LOB 1090
LOB 1100
LOB 1110
LOB 1120
LOB 1130
LOB 1140
LOB 1150
LOB 1160
LOB 1170
LOB 1180
LOB 1190
LOB 1200
LOB 1210
LOB 1220
LOB 1230
LOB 1240
LOB 1250
LOB 1260
LOB 1270
LOB 1280
LOB 1290
LOB 1300
LOB 1310
LOB 1320
LOB 1330
LOB 1340
LOB 1350
LOB 1360
LOB 1370
LOB 1380
LOB 1390
LOB 1400
LOB 1410
LOB 1420
LOB 1430
LOB 1440

```

```

CC      IF (NPPR.GT.0) CALL GRID (XI,YI,NPI,NXG,WK(NXGWK),NYG,WK(NYGWK),WKLOB
1(IALWK))                                LOB 1450
CC      DETERMINE THE LOCAL INTERPOLATION POINTS FOR THE REGIONS.      LOB 1460
CC      CALL LOCLIP (NXG,WK(NXGWK),NYG,WK(NYGWK),NPI,XI,YI,IWK(NPWK),IWK(MLOB
1PWK),WK(IALWK))                        LOB 1470
CC      NWK = IABWK-1                                                    LOB 1480
CC      IF (MODE.NE.2) NWK = NWK+IWK(MPWK-1)-1                          LOB 1490
CC      NIWK = NXG*NYG+2+IWK(MPWK-1)                                    LOB 1500
CC      IF (NIWK.GT.NIWKIN) GO TO 200                                    LOB 1510
CC      IF (NWK.GT.NWKIN) GO TO 200                                    LOB 1520
CC      MC = MODE                                                         LOB 1530
CC      COMPUTE THE LOCAL APPROXIMATIONS.                                LOB 1540
CC      CALL CLOB22 (MO,XI,YI,FI,NXG,WK(NXGWK),NYG,WK(NYGWK),IWK(NPWK),IWKLOB
1(MPWK),WK(IALWK),WK(IABWK),IER)      LOB 1550
CC      KERO = IER                                                        LOB 1560
CC      IF (IER.NE.0) GO TO 160                                           LOB 1570
CC      IF (KERO.NE.0) GO TO 180                                           LOB 1580
CC      COMPUTE THE FUNCTION VALUES ON THE DESIRED GRID OF POINTS.    LOB 1590
CC      CALL EVLB22 (MO,XI,YI,NXG,WK(NXGWK),NYG,WK(NYGWK),IWK(NPWK),IWK(MLOB
1WK),WK(IALWK),WK(IABWK),NXO,XO,NYC,YO,FO)  LOB 1600
CC      RETURN                                                            LOB 1610
CC      ERROR RETURNS                                                    LOB 1620
CC      160 KER = IER                                                    LOB 1630
CC      RETURN                                                            LOB 1640
CC      180 KER = 4                                                       LOB 1650
CC      IF (KERO.LT.0) KER = -1                                           LOB 1660
CC      RETURN                                                            LOB 1670
CC      200 KER = 5                                                       LOB 1680
CC      RETURN                                                            LOB 1690
CC      220 KER = 6                                                       LOB 1700
CC      RETURN                                                            LOB 1710
CC      END                                                              LOB 1720
CC      END                                                              LOB 1730
CC      END                                                              LOB 1740
CC      END                                                              LOB 1750
CC      END                                                              LOB 1760
CC      END                                                              LOB 1770
CC      END                                                              LOB 1780
CC      END                                                              LOB 1790
CC      END                                                              LOB 1800
CC      END                                                              LOB 1810
CC      END                                                              LOB 1820
CC      END                                                              LOB 1830
CC      END                                                              LOB 1840

```



```

490
500
510
520
530
540
550
560
570
580
590
600
610

GRI I
GRI I
GRI I
GRI I
GRI I
GRI I
GRI I
GRI I
GRI I
GRI I

```

```

C      IP1 = I+1
      DO 240 J=IP1,N
      IF (T(I).LE.f(J)) GO TO 240
      TS = T(I)
      T(I) = T(J)
      T(J) = TS
      240 CONTINUE
      C 260 CONTINUE
      C      GO TO (120,180), K
      END

```



```

SUBROUTINE LOCLIP (NXG,XG,NYG,YG,NPI,XI,YI,NP,MP,D)
THIS SUBROUTINE DETERMINES THE LOCAL INTERPOLATION POINTS FOR THE
GRID VERSION OF FRANK'S METHOD OF SURFACE INTERPOLATION.
MINPTS POINTS ARE REQUIRED FOR EACH REGION.
IF FEWER THAN MINPTS POINTS ARE FOUND IN THE REGION, THE NEXT
CLOSEST POINTS (IN THE SUP NORM AFTER THE CURRENT RECTANGLE IS
TRANSFORMED ONTO (0,1)) ARE USED. MINPTS IS SET TO 3, WHICH IS
THE RECOMMENDED VALUE, ALTHOUGH IT MAY BE ALTERED.

THE ARGUMENTS ARE AS FOLLOWS.
NXG - INPUT. NUMBER OF VERTICAL GRID LINES.
XG - INPUT. THE COORDINATES OF THE VERTICAL GRID LINES.
NYG - INPUT. NUMBER OF HORIZONTAL GRID LINES.
YG - INPUT. THE COORDINATES OF THE HORIZONTAL GRID LINES.
NPI - INPUT. THE NUMBER OF DATA POINTS.
XI - INPUT. THE DATA POINTS (XI,YI,FI), I=1,...,NPI.
YI - INPUT.
FI - INPUT.
NP - OUTPUT. AN ARRAY WHICH GIVES THE INITIAL SUBSCRIPT IN
THE ARRAY MP AT WHICH THE SUBSCRIPTS FOR THE
LOCAL INTERPOLATION POINTS ARE STORED.
MP - OUTPUT. AN ARRAY WHICH GIVES THE SUBSCRIPTS FOR THE
LOCAL INTERPOLATION POINTS.
D - A WORK ARRAY OF DIMENSION AT LEAST NPI.

DIMENSION XG(1), YG(1), XI(1), YI(1), NP(1), MP(1), D(1)
DATA MINPTS/3/
IJ = 1
NP(1) = 1
L = 0

DO 200 J=1,NYG
  YGA = (YG(J+2)+YG(J))/2.
  DYG = YG(J+2)-YG(J)

  DO 180 I=1,NXG
    XGA = (XG(I+2)+XG(I))/2.
    DXG = XG(I+2)-XG(I)
    IJ = IJ+1

  DETERMINE THE POINTS IN THE (I,J)TH RECTANGLE.

DC 120 NK=1,NPI
IF (XI(NK)-GT.XG(I+2)-OR.XI(NK)-LT.XG(I)) GC TO 100
IF (YI(NK)-GT.YG(J+2)-OR.YI(NK)-LT.YG(J)) GC TO 100

```

```

LOC 10
LOC 20
LOC 30
LOC 40
LOC 50
LOC 60
LOC 70
LOC 80
LOC 90
LOC 100
LOC 110
LOC 120
LOC 130
LOC 140
LOC 150
LOC 160
LOC 170
LOC 180
LOC 190
LOC 200
LOC 210
LOC 220
LOC 230
LOC 240
LOC 250
LOC 260
LOC 270
LOC 280
LOC 290
LOC 300
LOC 310
LOC 320
LOC 330
LOC 340
LOC 350
LOC 360
LOC 370
LOC 380
LOC 390
LOC 400
LOC 410
LOC 420
LOC 430
LOC 440
LOC 450
LOC 460
LOC 470
LOC 480

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CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC

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C

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C

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CCCC

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      L = L+1
      D(NK) = 1.E10
      MP(L) = NK
      GC TO 120
100 D(NK) = AMAX1(ABS(XI(NK)-XGA)/DXG,ABS(YI(NK)-YGA)/DYG)
120 CONTINUE
      C
      NP(IJ) = L+1
      IF (NP(IJ)-NP(IJ-1)).GE.MINPTS) GO TO 180
      C
      ADD THE CLOSEST PCINTS IF THERE ARE LESS THAN MINPTS IN THE
      RECTANGLE.
      C
      LM = MINPTS-(NP(IJ)-NP(IJ-1))
      C
      DC 160 11=1,LM
      L = L+1
      MP(L) = 1
      DM = D(1)
      C
      DO 140 NK=2,NPI
      IF (D(NK).GE.DM) GO TO 140
      DM = D(NK)
      MP(L) = NK
      140 CONTINUE
      C
      NK = MP(L)
      160 D(NK) = 1.E10
      C
      NP(IJ) = L+1
      180 CONTINUE
      C
      200 CONTINUE
      C
      RETURN
      END

```

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490 LOC
500 LOC
510 LOC
520 LOC
530 LOC
540 LOC
550 LOC
560 LOC
570 LOC
580 LOC
590 LOC
600 LOC
610 LOC
620 LOC
630 LOC
640 LOC
650 LOC
660 LOC
670 LOC
680 LOC
690 LOC
700 LOC
710 LOC
720 LOC
730 LOC
740 LOC
750 LOC
760 LOC
770 LOC
780 LOC
790 LOC
800 LOC
810 LOC
820 LOC
830 LOC
840 LOC

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SUBROUTINE CLO822 (MODL,XI,YI,FI,NXG,XG,NYG,YG,NP,MP,AL,AB,IER)
  10
  20
  30
  40
  50
  60
  70
  80
  90
 100
 110
 120
 130
 140
 150
 160
 170
 180
 190
 200
 210
 220
 230
 240
 250
 260
 270
 280
 290
 300
 310
 320
 330
 340
 350
 360
 370
 380
 390
 400
 410
 420
 430
 440
 450
 460
 470
 480

  0
  1
  2
  3
  4
  5
  6
  7
  8
  9
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 48

  THIS SUBROUTINE CNSTRUCTS THE LOCAL APPROXIMANTS FOR THE GRID
  VERSION OF FRANKLE'S METHOD. THE LCCAL APPRCXIMATIONS MAY BE
  EITHER OPTIMAL APPROXIMATIONS IN B CORNER 2,2, OR OPTIMAL
  APPROXIMATIONS IN B CORNER 2,2 BOCLEAN SUM THE LEAST SQUARES
  PLANE, OR FOR APPROXIMATION, RATHER THAN INTERPOLATION
  THE LEAST SQUARES PLANE MAY BE SPECIFIED.

  THE ARGUMENTS ARE AS FOLLOWS.

  MODL - INPUT. SPECIFIES THE TYPE OF LOCAL APPROXIMATION
           DESIRED.
           = 1, USE THE OPTIMAL APPRCXIMATION IN B CORNER
           = 2, THE LEAST SQUARES PLANE.
           = 3, USE THE OPTIMAL APPROXIMATION IN B CORNER
               2,2 BOCLEAN SUM THE LEAST SQUARES PLANE.

  XI - INPUT. THE DATA POINTS (XI,YI,FI), I=1,NPI.
  YI - INPUT. THE NUMBER OF VERTICAL GRID LINES.
  FI - INPUT. THE COORDINATES OF THE VERTICAL GRID LINES.
  NXG - INPUT. THE NUMBER OF HORIZONTAL GRID LINES.
  NYG - INPUT. THE COORDINATES OF THE HORIZONTAL GRID LINES.
  YG - INPUT. AN ARRAY WHICH GIVES THE INITIAL SUBSCRIPT IN
  NP - INPUT. THE ARRAY MP AT WHICH THE SUBSCRIPTS FOR THE
           LOCAL INTERPOLATION POINTS ARE STORED.
  MP - INPUT. AN ARRAY WHICH GIVES THE SUBSCRIPTS FOR THE
           LOCAL INTERPOLATION POINTS.
  AL - INPUT. THE COEFFICIENTS FOR THE LINEAR LEAST SQUARES
           FIT, WHEN MODL = 2 OR 3.
  AB - INPUT. THE COEFFICIENTS FOR THE OPTIMAL APPROXIMATION
           WHEN MODL = 1 OR 3.
  IER - OUTPUT. RETURN INDICATOR.
           = 0, NORMAL RETURN.
           = 1, SINGULAR MATRIX X HAS BEEN DETECTED IN THE
           = 2, LEAST SQUARES FIT.
           SINGULAR MATRIX X HAS BEEN DETECTED IN THE
           OPTIMAL FIT.
           IN CASE OF A SINGULAR MATRIX, THE GRID
           VALUE (I,J) AND THE DATA POINTS ASSOCIATED
           WITH THAT RECTANGLE ARE PRINTED.
           THE NUMBER OF POINTS ASSOCIATED WITH SOME
           RECTANGLE I,J IS BIGGER THAN PRESENTLY PERMIT-
           TED. THE ARRAY C MUST BE DIMENSIONED
           NC*(NC+3)/2.

```

CC

C	CERTAIN VARIABLE ARE DECLARED AS DOUBLE PRECISION. THIS STATE-	EVL	490
C	MENT MAY BE SAFELY REPLACED WITH THE STATEMENT REAL K WHEN	EVL	500
C	THIS PROGRAM IS USED ON COMPUTERS WITH LONGER WORD LENGTHS.	EVL	510
C		EVL	520
C	DOUBLE PRECISION K	EVL	530
C		EVL	540
C	ARITHMETIC STATEMENT FUNCTION FOR THE HERMITE QUINTIC.	EVL	550
C		EVL	560
C	H5(S) = 1.-S**3*((6.*S-15.)*S+10.)	EVL	570
C	J = 1	EVL	580
C		EVL	590
C	DC 640 JC=1,NYO	EVL	600
C		EVL	610
C	DETERMINE THE LOCATION OF THE POINT YO IN TERMS OF THE SMALLEST	EVL	620
C	VALUE OF J SUCH THAT YO(JO) IS IN SOME RECTANGLE (I,J).	EVL	630
C		EVL	640
C	YV = YO(JO)	EVL	650
C	JJS = J+1	EVL	660
C	IF (YV.LT.YG(JJS)) JJS=1	EVL	670
C		EVL	680
C	DQ 100 JJ=JJS,NYG	EVL	690
C	IF (YV.LT.YG(JJ+1)) GO TO 120	EVL	700
C	100 CONTINUE	EVL	710
C		EVL	720
C	J = NYG	EVL	730
C	GC TO 140	EVL	740
C	J = JJ-1	EVL	750
C	120 JD = 3	EVL	760
C	140 IF (J.GE.1) GO TO 160	EVL	770
C		EVL	780
C	JD = 0	EVL	790
C	J = 1	EVL	800
C	GO TO 180	EVL	810
C	160 IF (J.LT.NYG) GO TO 180	EVL	820
C	JL = 6	EVL	830
C	180 DY = YG(J+2)-YG(J+1)	EVL	840
C	I = 1	EVL	850
C		EVL	860
C	DO 620 IC=1,NXO	EVL	870
C		EVL	880
C	DETERMINE THE LOCATION OF THE POINT XO IN TERMS OF THE SMALLEST	EVL	890
C	VALUE OF I SUCH THAT XO(IO) IS IN THE RECTANGLE (I,J).	EVL	900
C		EVL	910
C	IIS = I+1	EVL	920
C	XV = XO(IO)	EVL	930
C	IF (XV.LT.XG(IIS)) IIS=1	EVL	940
C		EVL	950
C	DC 200 II=IIS,NXG	EVL	960
C	IF (XV.LT.XG(II+1)) GO TO 220	EVL	


```

C      200 CONTINUE
      I = NXG
      GO TO 240
220  I = I+1
240  ID = 2
      IF (I,GE.1) GO TO 260
      IC = 1
      I = 1
      GO TO 280
260  IF (I,LT.NXG) GO TO 280
      ID = 3
280  DX = XG(I+2)-XG(I+1)
      KD = ID+JD
      A = 0.
      IF (I,EQ.1) A = 1.
      B = 0.
      IF (J,EQ.1) B = 1.
      GO TO (300,360,300,440,520,440,300,360,300), KD
      THIS IS FOR (XO(IO),YO(JO)) POINTS IN A SINGLE RECTANGLE (I,J)
C      300 FV = 0.
      IJ = (J-1)*NXG+I
      IAL = 3*IJ-2
      IF (MODL,EQ.2) GO TO 340
      LMAX = NP(IJ+1)-NP(IJ)
      DXA = XG(I+2)-XG(I)
      DYA = YG(J+2)-YG(J)
      XVD = (XV-XG(I))/DXA
      YVD = (YV-YG(J))/DYA
C      DC 320 L=1,LMAX
      MPS = NP(IJ)+L-1
      KI = MP(MPS)
      XKI = (XI(KI)-XG(I))/DXA
      YKI = (YI(KI)-YG(J))/DYA
      320 FV = FV+AB(MPS)*K(A,B,XKI,YKI,XVD,YVD)
C      340 IF (MODL,NE.1) FV = FV+AL(IAL)+AL(IAL+1)*(XV-XG(I+1))+AL(IAL+2)*(YV-YG(J+1))
      GO TO 620
C      THIS IS FOR (XO(IO),YO(JO)) POINTS WHICH ARE IN TWO RECTANGLES,
C      (I,J) AND (I+1,J).
C      360 DYA = YG(J+2)-YG(J)
      YVD = (YV-YG(J))/DYA

```

```

EVL 970
EVL 980
EVL 990
EVL 1000
EVL 1010
EVL 1020
EVL 1030
EVL 1040
EVL 1050
EVL 1060
EVL 1070
EVL 1080
EVL 1090
EVL 1100
EVL 1110
EVL 1120
EVL 1130
EVL 1140
EVL 1150
EVL 1160
EVL 1170
EVL 1180
EVL 1190
EVL 1200
EVL 1210
EVL 1220
EVL 1230
EVL 1240
EVL 1250
EVL 1260
EVL 1270
EVL 1280
EVL 1290
EVL 1300
EVL 1310
EVL 1320
EVL 1330
EVL 1340
EVL 1350
EVL 1360
EVL 1370
EVL 1380
EVL 1390
EVL 1400
EVL 1410
EVL 1420
EVL 1430
EVL 1440

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```

C
DC 420 IP=1,2
FC(IP) = 0.
IS = I+IP-1
IJ = (J-1)*NXG+IS
IAL = 3*IJ-2
IF (MODL.EQ.2) GO TO 400
DXA = XG(IS+2)-XG(IS)
XVD = (XV-XG(IS))/DXA
LMAX = NP(IJ+1)-NP(IJ)

C
DO 380 L=1,LMAX
MPS = NP(IJ)+L-1
KI = MP(MPS)
XKI = (XI(KI)-XG(IS))/DXA
YKI = (YI(KI)-YG(J))/DYA
380 FC(IP) = FC(IP)+AB(MPS)*K(A,B,XKI,YKI,XVD,YVD)

C
400 IF (MODL.NE.1) FC(IP)=FC(IP)+AL(IAL)+AL(IAL+1)*(XV-XG(IS+1))+AL(IAL+2)*(YV-YG(J+1))
A = 0.
420 CONTINUE

C
WI = H5((XV-XG(I+1))/DX)
FV = FC(1)*WI+(1.-WI)*FC(2)
GC TO 620

C
THIS IS FOR (XO(IC),YO(JO)) POINTS WHICH ARE IN TWO RECTANGLES,
(I,J) AND (I,J+1).

C
440 DXA = XG(I+2)-XG(I)
XVD = (XV-XG(I))/DXA

C
DC 500 JP=1,2
FC(JP) = 0.
JS = J+JP-1
IJ = (JS-1)*NXG+I
IAL = 3*IJ-2
IF (MODL.EQ.2) GO TO 480
DYA = YG(JS+2)-YG(JS)
YVD = (YV-YG(JS))/DYA
LMAX = NP(IJ+1)-NP(IJ)

C
DO 460 L=1,LMAX
MPS = NP(IJ)+L-1
KJ = MP(MPS)
XKJ = (XI(KJ)-XG(I))/DXA
YKJ = (YI(KJ)-YG(JS))/DYA

```

```

EVL 1450
EVL 1460
EVL 1470
EVL 1480
EVL 1490
EVL 1500
EVL 1510
EVL 1520
EVL 1530
EVL 1540
EVL 1550
EVL 1560
EVL 1570
EVL 1580
EVL 1590
EVL 1600
EVL 1610
EVL 1620
EVL 1630
EVL 1640
EVL 1650
EVL 1660
EVL 1670
EVL 1680
EVL 1690
EVL 1700
EVL 1710
EVL 1720
EVL 1730
EVL 1740
EVL 1750
EVL 1760
EVL 1770
EVL 1780
EVL 1790
EVL 1800
EVL 1810
EVL 1820
EVL 1830
EVL 1840
EVL 1850
EVL 1860
EVL 1870
EVL 1880
EVL 1890
EVL 1900
EVL 1910
EVL 1920

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EVL 2410
 EVL 2420
 EVL 2430
 EVL 2440
 EVL 2450
 EVL 2460
 EVL 2470
 EVL 2480
 EVL 2490

WI = H5((XV-XG(I+1))/DX)
 UJ = H5((YV-YG(J+1))/DY)
 FV = WI*(UJ*FC(1)+(1.-UJ)*FC(3))+(1.-WI)*(UJ*FC(2)+(1.-UJ)*FC(4))
 620 F0(IO,JO) = FV
 C
 640 CONTINUE
 C
 RETURN
 END


```

CCCCCCCCCCCCCCCC
FUNCTION K (A,B,U,V,S,T)
THIS FUNCTION EVALUATES THE REPRESENTER FOR THE PCINT EVALUATION
(AT (U,V)) FUNCTIONAL FOR THE SARD CORNER SPACE B CORNER 2,2.
THE ARGUMENTS ARE AS FOLLOWS.
    A,B - INPUT. THE BASE POINT (A,B) FOR THE SARD SPACE B
    CORNER 2,2.
    U,V - INPUT. THE LINEAR FUNCTIONAL IS EVALUATION AT (U,V).
    S,T - INPUT. THE REPRESENTER IS EVALUATED AT (S,T).
BECAUSE OF THE SHCRT WORD LENGTH CF THE IBM 360/370 COMPUTERS
CERTAIN VARIABLES ARE DECLARED AS DOUBLE PRECISION. THIS STATE-
MENT MAY BE SAFELY REPLACED WITH THE STATEMENT 'REAL K'. WHEN
THIS PROGRAM IS USED CN COMPUTERS WITH LONGER WORD LENGTHS.
DCUBLE PRECISION K,SMA,UMA,USMA,X,TRMS,GP1,GP2
SS = S
UL = U
AA = A
KVAR = 1
SMA = SS-AA
UMA = UU-AA
USMA = SMA*UMA
TRMS = 0.
IF (USMA.LE.0.) GO TO 160
IF (UMA.GE.0.) GO TO 120
UMA = -UMA
SMA = -SMA
IF (SMA.LE.UMA) GO TO 140
X = SMA
SMA = UMA
UMA = X
TRMS = SMA/2.*(USMA-SMA**2/3.)
GP2 = 1.+USMA+TRMS
GO TO (180,200), KVAR
180 GP1 = GP2
SS = T
UU = V
AA = B
KVAR = 2
GO TO 100
K = GP1*GP2
200 K
RETURN
END

```

THE VALUES OF MODE, KER, NIWK, AND NWK ARE 1 0 79 77

FUNCTION VALUES

2.557540	1.156260	0.343608
1.686603	0.729544	0.211618
0.737488	0.343513	0.093705

DEVIATIONS (THESE VALUES REPRESENT RCUNDOFF ERROR)

-0.000015	0.000042	0.000052
-0.000009	0.000020	0.000050
0.000009	0.000038	0.000009

THE VALUES OF MCDE, KER, NIWK, AND NWK ARE 2 0 79 37

FUNCTION VALUES

2.658678	1.522738	0.682158
1.754473	0.877377	0.284612
0.933759	0.413208	0.109657

DEVIATIONS (THESE VALUES REPRESENT RCUNDOFF ERROR)

0.000003	0.000002	-0.000001
0.000001	0.000000	-0.000000
0.000001	-0.000000	0.0

THE VALUES OF MODE, KER, NIWK, AND NWK ARE 3 0 79 104

FUNCTION VALUES

2.572663	1.158037	0.347955
1.695004	0.724120	0.213975
0.736699	0.341232	0.093384

DEVIATIONS (THESE VALUES REPRESENT RCUNDOFF ERROR)

-0.000018	0.000011	0.000047
-0.000015	0.000003	0.000045
-0.000008	0.000040	0.000058

THE VALUES OF MODE, KER, NIWK, AND NWK ARE 3 0 58 76

FUNCTION VALUES

2.376339	1.107161	0.348125
1.626697	0.747433	0.217716
0.711982	0.324831	0.097776

DEVIATIONS (THESE VALUES REPRESENT RCUNDOFF ERROR)

0.000092	-0.000019	-0.000096
0.000033	-0.000010	-0.000066
0.000026	0.000023	0.000017

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